



Smooth Evolution Path from Legacy to NGN Synchronization

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Outline



- Drivers of the evolution
- Dimensions of the evolution
- Evolution starting points
- Evolution phases and end points
- Evolution path examples
- Conclusions

Driver of the evolution

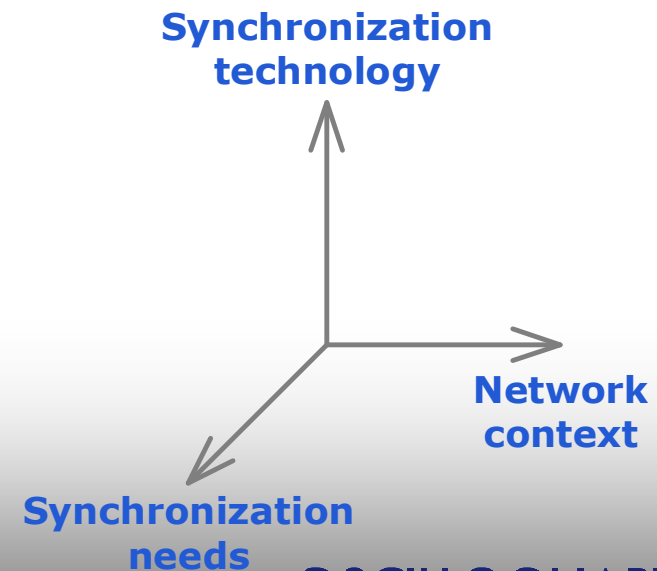
- Network technology evolution from TDM to packet-switched networks, and from fixed to fixed & mobile end systems
- Synchronization in the past:
 - Driver: TDM switching (telephony) and transmission (SDH)
 - Reasons: limit under- and overflowing of frame buffers, allow crossconnecting (SDH)
 - Requirements: frequency, accuracy $1 \cdot 10^{-11}$ (relative freq. acc.)
- Synchronization at present and in the future:
 - Driver: mobile base stations, e.g. 2G BTS, 3G Node B, 4G eNB
 - Reasons: successful call handover
efficient use of sparse spectrum & channel capacity
etc.
 - Requirements: frequency ($1.6E-8$) and phase ($1.5 \mu s \rightarrow$ hundreds ns)



Dimensions of the evolution



- Change in synchronization needs
 - Old: frequency for the entire network (1E-11)
 - New: frequency (1.6E-8) and phase (1.5 μ s \rightarrow hundreds ns) for the network edge
- Change in network technology
 - Old: TDM networks (PDH, SDH)
 - New: packet-switched networks
 - Ethernet, Synchronous Ethernet (SyncE)
 - IP, IP/MPLS
 - Etc.
- Change in synchronization technology
 - Old: SDH/SONET, E1/T1 over PDH
 - New: SyncE, PTP (IEEE 1588 v2)



Once more: frequency, phase and time-of-day



System A

System B

- Frequency synchronization
- Phase synchronization
- Time-of-Day synchronization

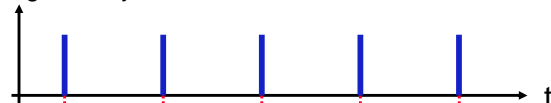
Clock signal of system A



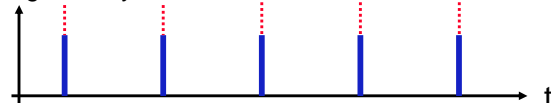
Clock signal of system B



Clock signal of system A



Clock signal of system B



Time signal of system A



Time signal of system B



Frequency and phase synch. requirements



Application	Radio Interface		Backhaul	
	Frequency	Phase	Frequency	Phase
CDMA 2000	$\pm 50\text{ppb}$	± 3 to $10\mu\text{s}$	GPS	GPS
GSM	$\pm 50\text{ppb}$	n/a	$\pm 16\text{ppb}$	n/a
WCDMA	$\pm 50\text{ppb}$	n/a	$\pm 16\text{ppb}$	n/a
LTE (FDD)	$\pm 50\text{ppb}$	n/a	$\pm 16\text{ppb}$	n/a
LTE (TDD)	$\pm 50\text{ppb}$	$\pm 1.5\mu\text{s}$	$\pm 16\text{ppb}$	$\pm 1.1\mu\text{s}$
LTE-A MBMS	$\pm 50\text{ppb}$	± 1 to $5\mu\text{s}$	$\pm 16\text{ppb}$	$\pm 1\mu\text{s}$ (G.8271)
LTE-A CoMP LTE-A CoMP JT	$\pm 50\text{ppb}$	± 1 to $5\mu\text{s}$ $\pm 0.5\mu\text{s}$	$\pm 16\text{ppb}$	$\pm 1.1\mu\text{s}$ < $0.5\mu\text{s}$ (?)
LTE-A eICIC	$\pm 50\text{ppb}$	± 1 to $3\mu\text{s}$	$\pm 16\text{ppb}$	$\pm 1.1\mu\text{s}$

MBMS: Multimedia Broadcast Multicast Services
Multipoint

CoMP: Coordinated

eICIC: enhanced Inter-Cell Interference Coordination JT: Joint Transmission

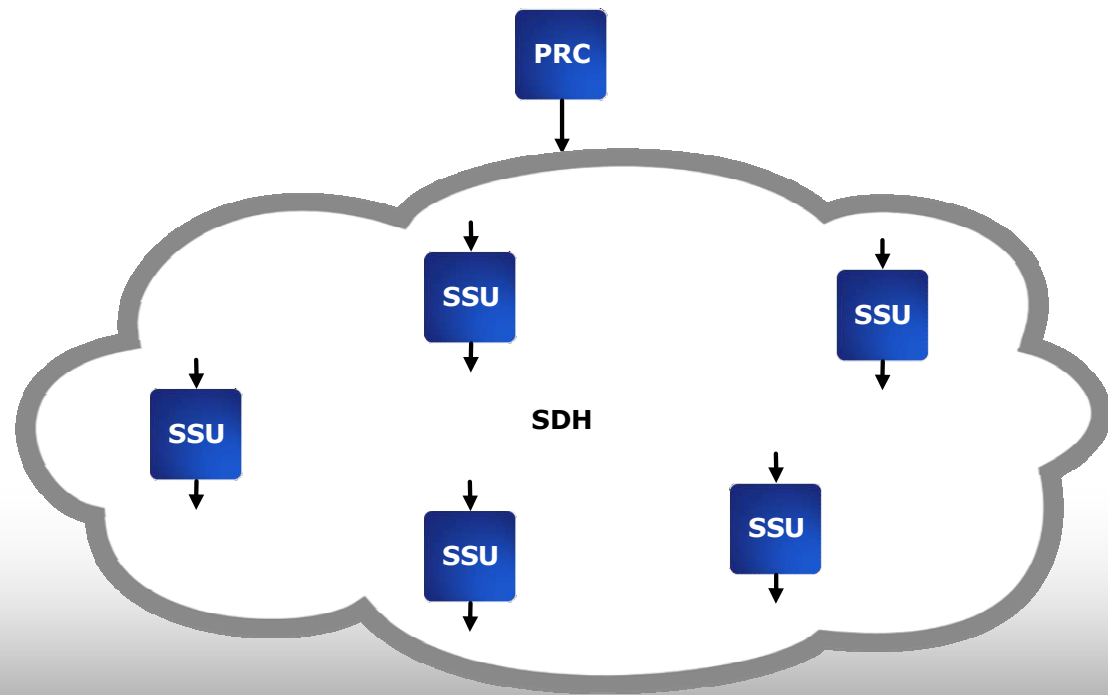
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Starting point 1: central PRC



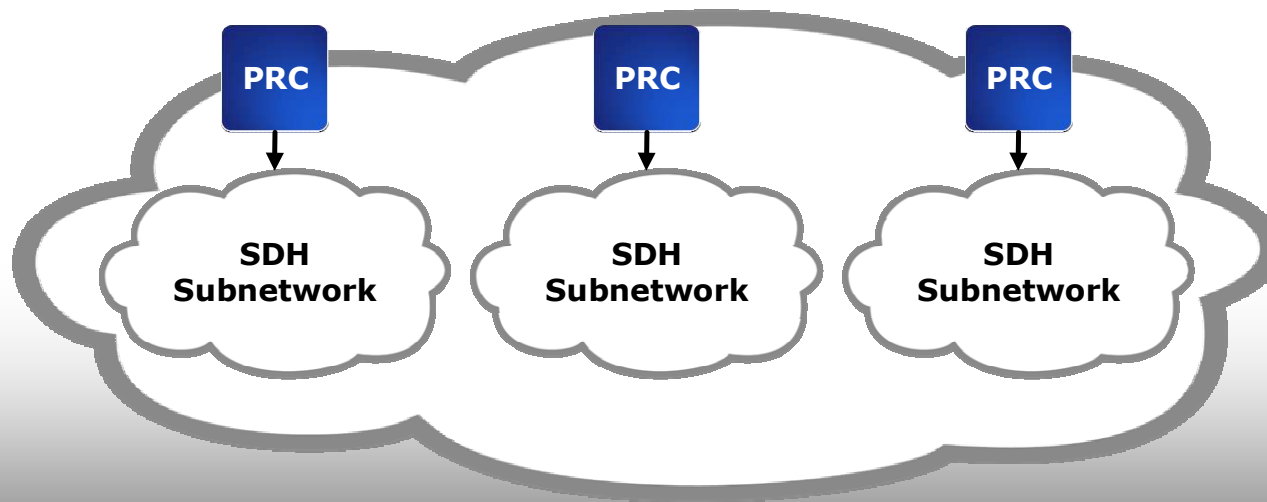
- Frequency synchronization with accuracy = $1\text{E-}11$
- Generation: central PRC, typically atomic Cesium clock
- Distribution: SDH, physical layer; sometimes E1/T1 in «last mile»



Starting point 2: distributed PRCs

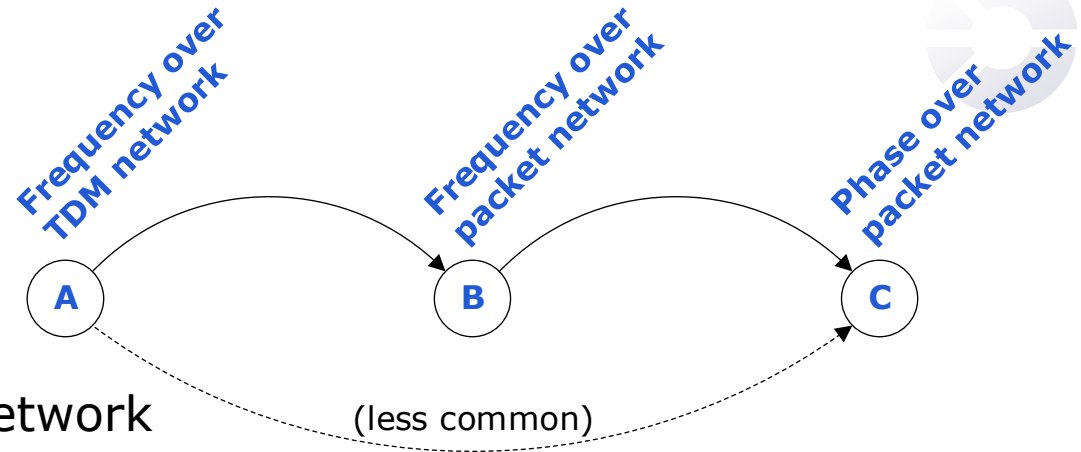


- Frequency synchronization with accuracy = $1\text{E-}11$
- Generation: distributed PRCs, typically GNSS receivers
- Distribution: SDH, physical layer; sometimes E1/T1 in «last mile»



Transition phases

- Main transition phases:



- A: Frequency over TDM network
 - SDH/SONET
- B: Frequency over packet network
 - SyncE
 - PTP / No Timing Support (G.8265.1)
- C: Phase over packet network
 - PTP / Full Timing Support (G.8275.1) with SyncE
 - PTP / Full Timing Support (G.8275.1) without SyncE (ITU-T: «ffs»)
 - PTP / Assisted Partial Timing Support (G.8275.2)

Many evolution scenarios



Transition A → B

B / A	SDH & PDH
SyncE	X
G.8265.1	X

Transition B → C

C / B	SyncE	G.8265.1
G.8275.1	X	X
G.8275.2	X	X

Transitions A → B → C:

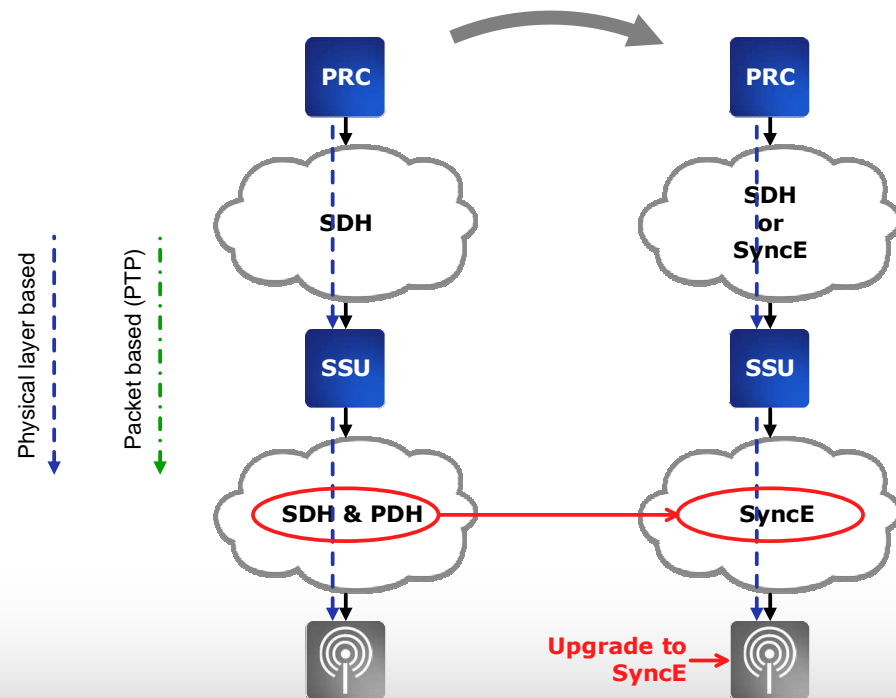
SDH & PDH → SyncE → G.8275.1
SDH & PDH → SyncE → G.8275.2
SDH & PDH → G.8265.1 → G.8275.1
SDH & PDH → G.8265.1 → G.8275.2

There are more evolution scenarios than that!



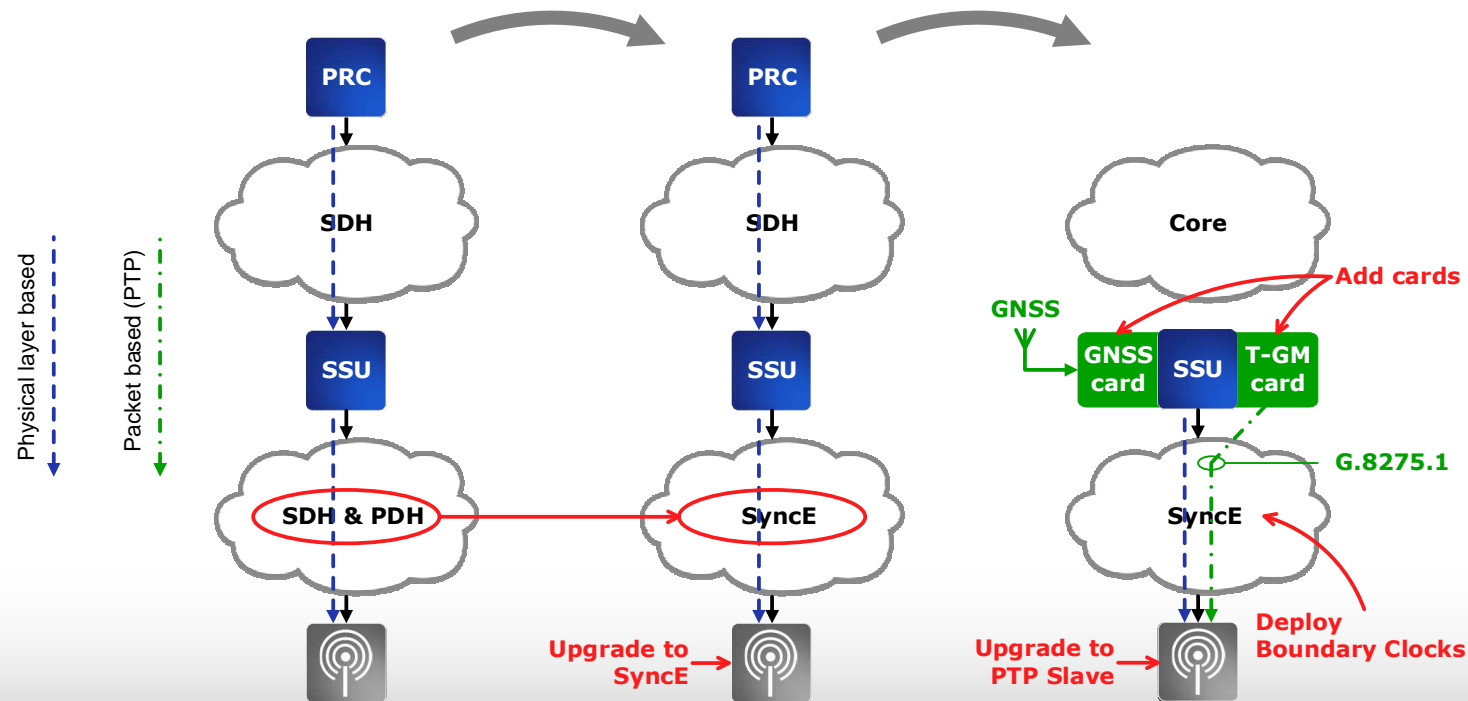
- Already mentioned: Starting point (SDH & PDH) can be with centralized or with decentralized PRCs
- There are multiple mobile systems (2G, 3G, 4G); evolution scenarios may be different for each of them
- Multiple network ownerships (mobile operator, transport provider, etc.)
- Networks with equipment from multiple vendors: different equipment roadmaps
- Some operators use CES/PWE for their 2G BTS (PDH over packet network)
- And we haven't mentioned WDM systems in conjunction with phase synchronization ...
- Etc., etc.

Evolution example 1a: SDH & PDH → SyncE → G.8275.1



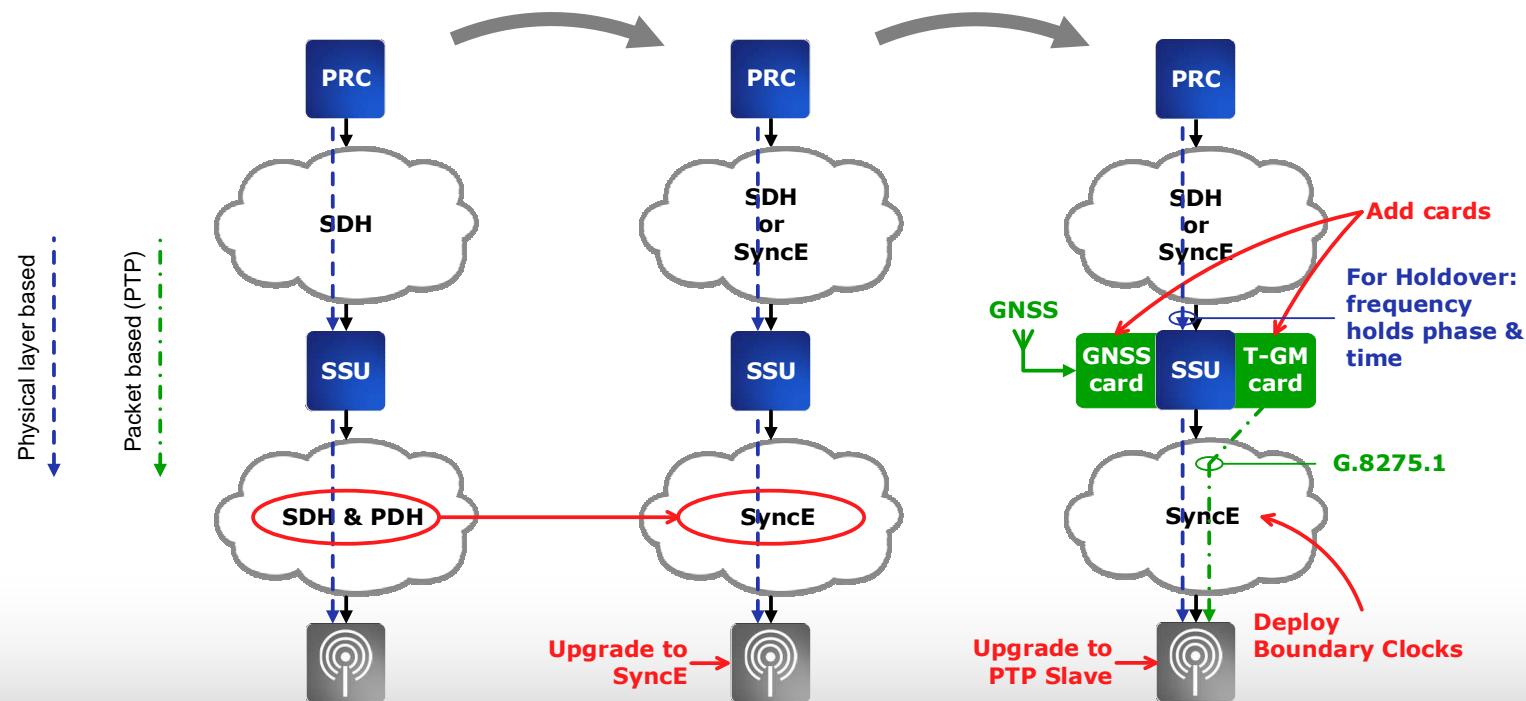
Leverage existing PRC and SSUs

Evolution example 1a: SDH & PDH → SyncE → G.8275.1



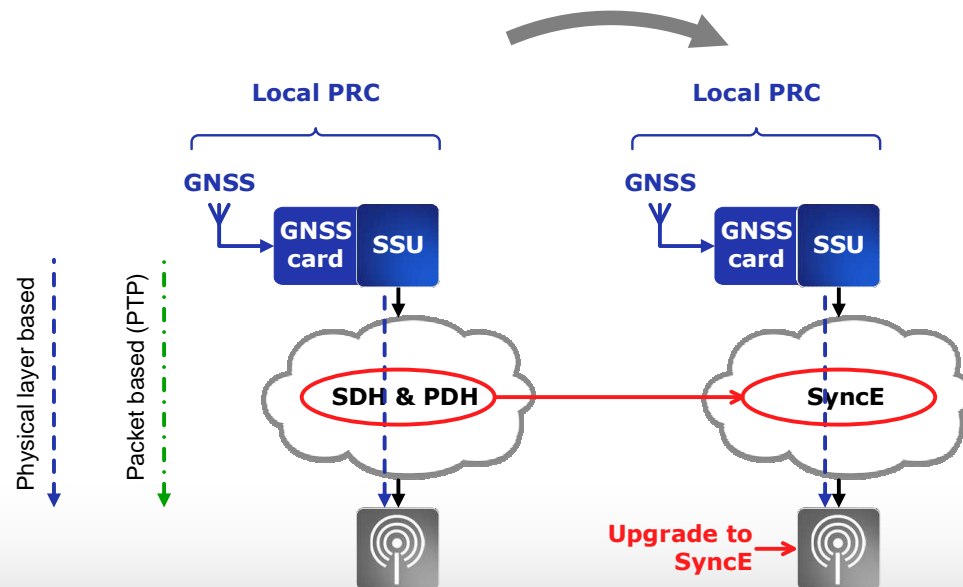
Leverage existing PRC and SSUs, just add cards to SSUs for phase

Evolution example 1b: keep PRC for phase holdover



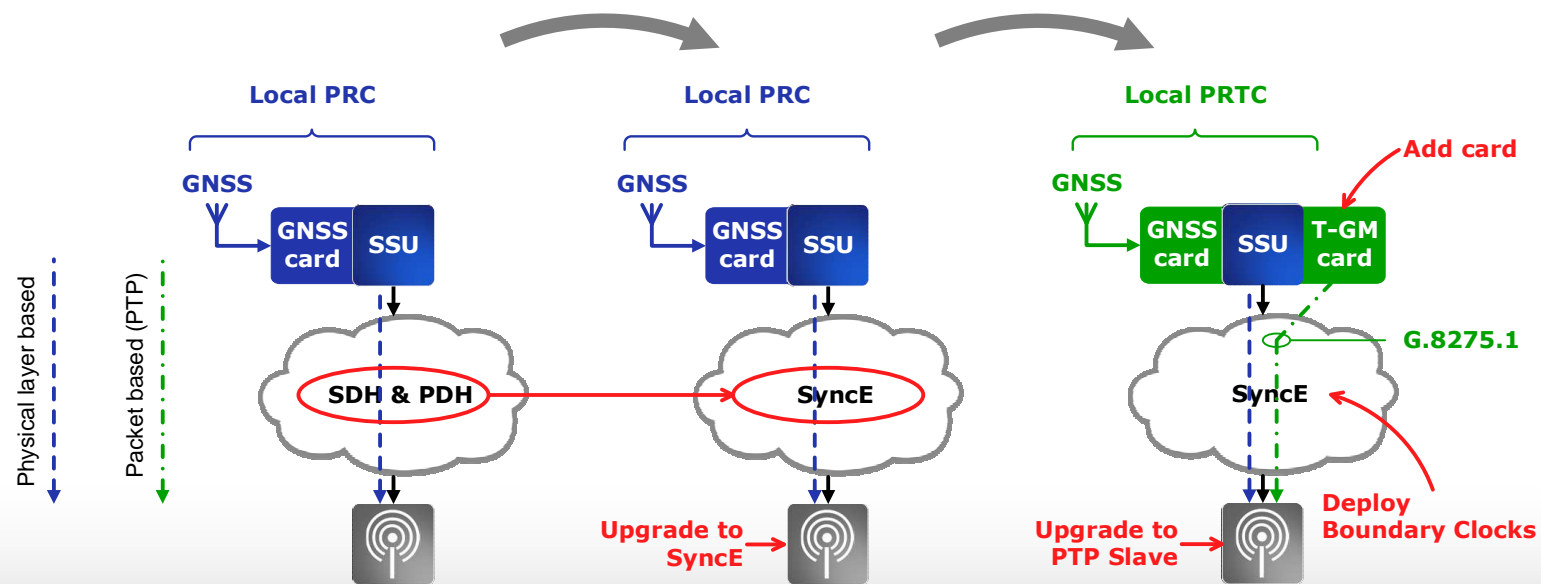
Leverage existing PRC and SSUs, just add cards to SSUs for phase

Evolution example 1c: starting with decentralized PRCs



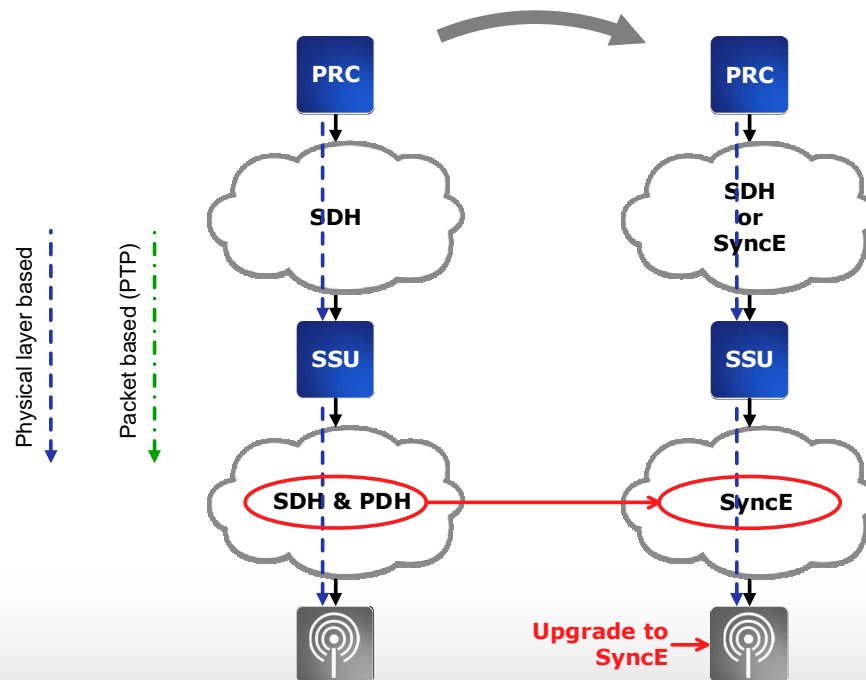
Leverage existing GNSS/SSUs, just add T-GM card to SSUs for phase

Evolution example 1c: starting with decentralized PRCs



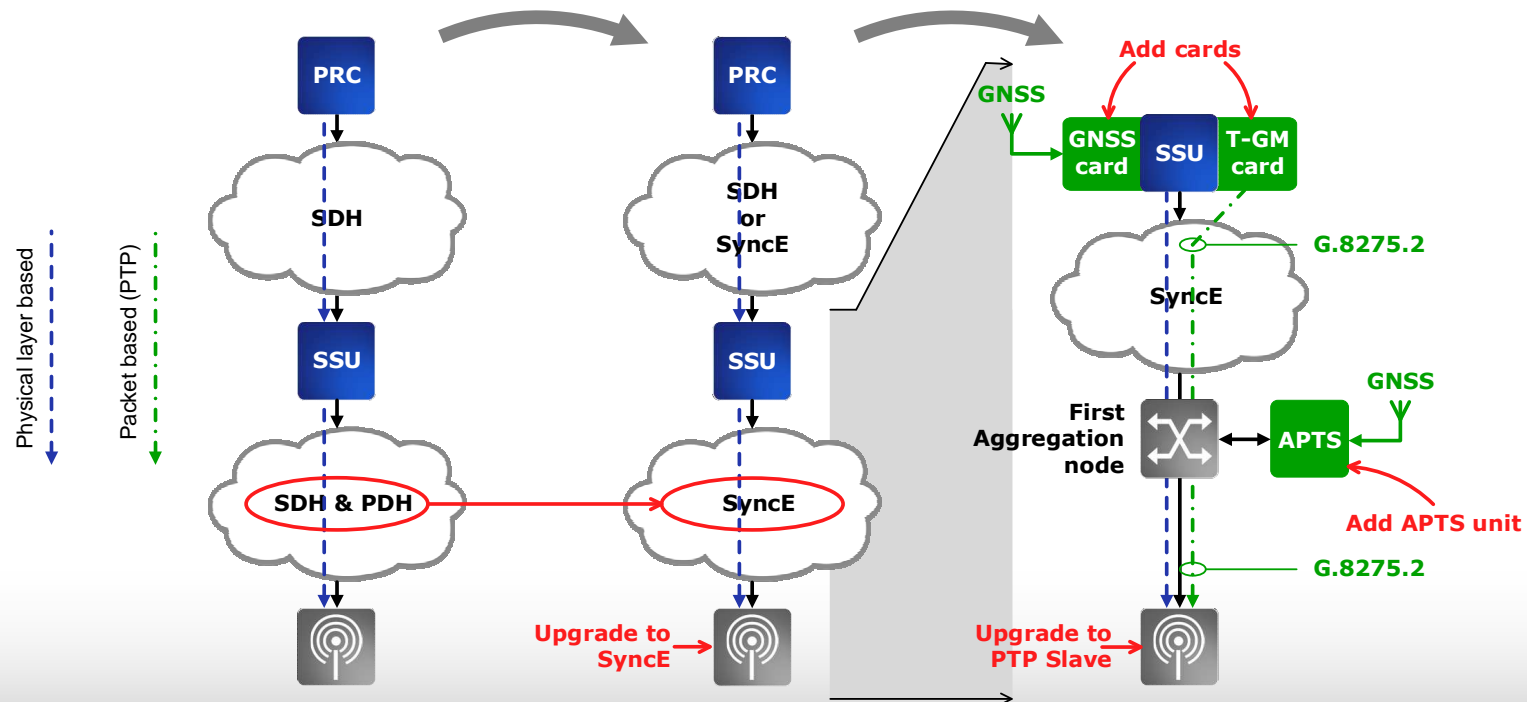
Leverage existing GNSS/SSUs, just add T-GM card to SSUs for phase

Evolution example 2a: SDH & PDH → SyncE → G.8275.2



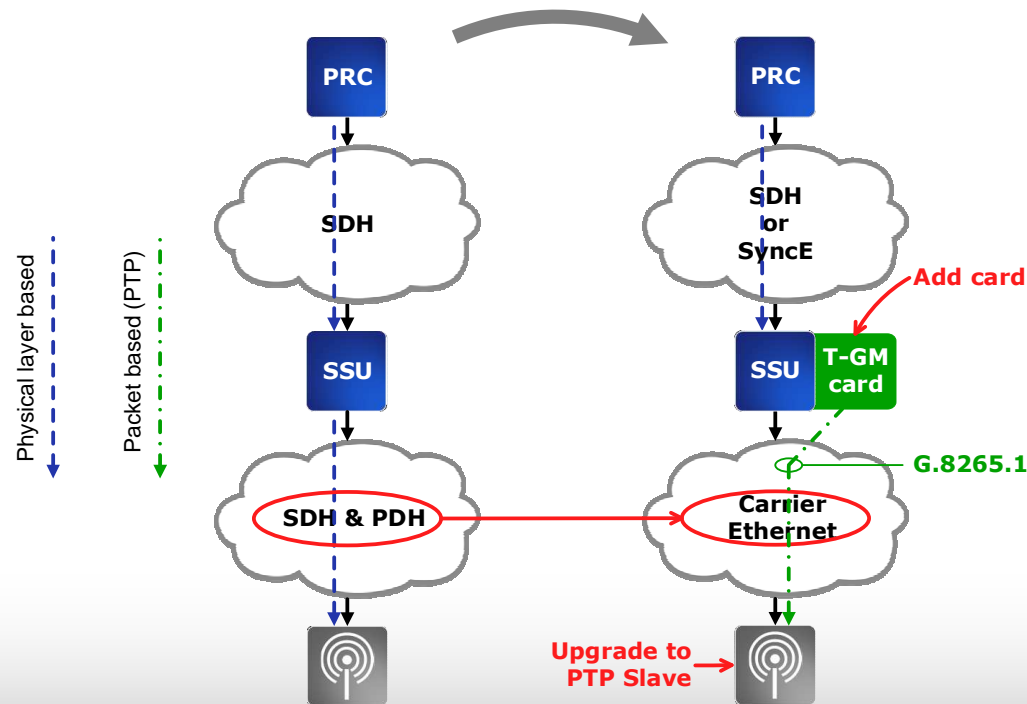
Add cards to SSUs and add small APTS units for phase

Evolution example 2a: SDH & PDH → SyncE → G.8275.2



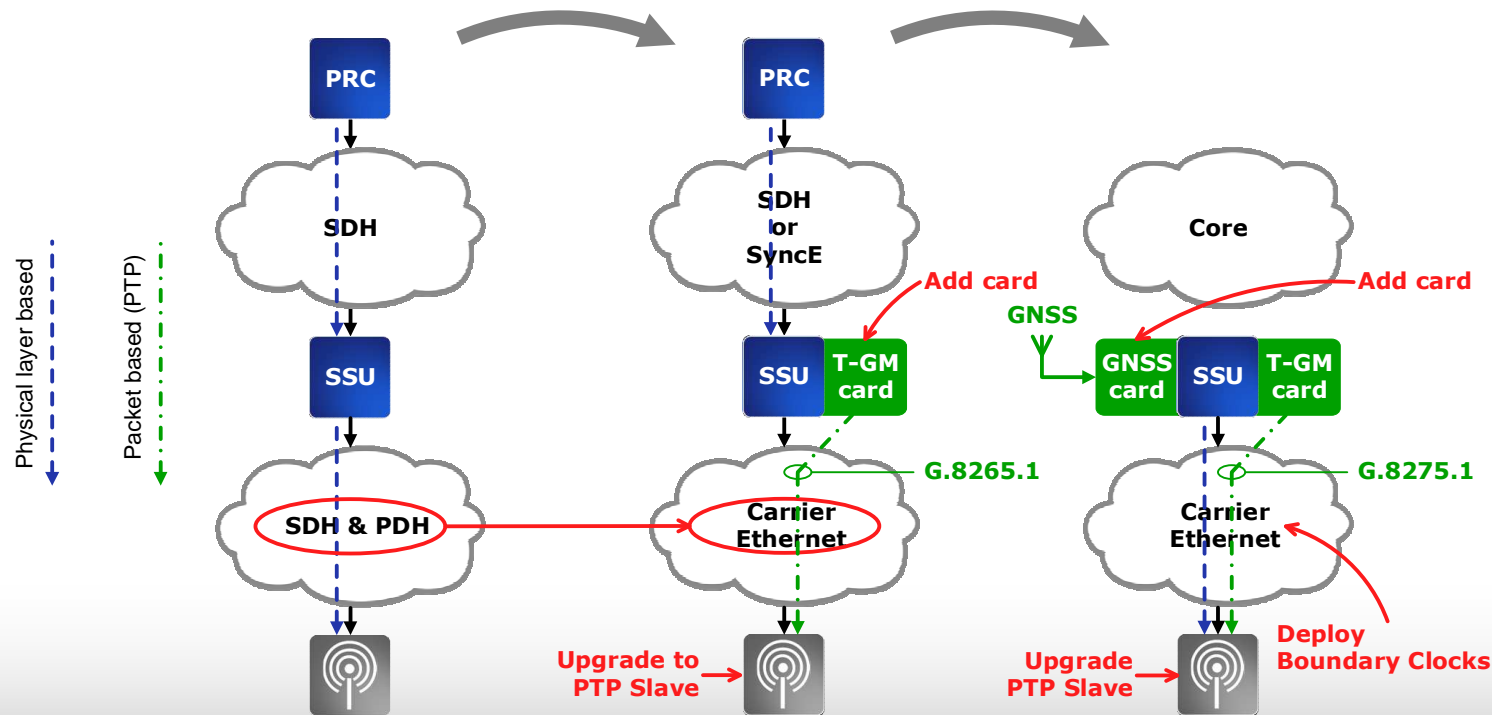
Add cards to SSUs and add small APTS units for phase

Evolution example 3a: SDH & PDH → G.8265.1 → G.8275.1



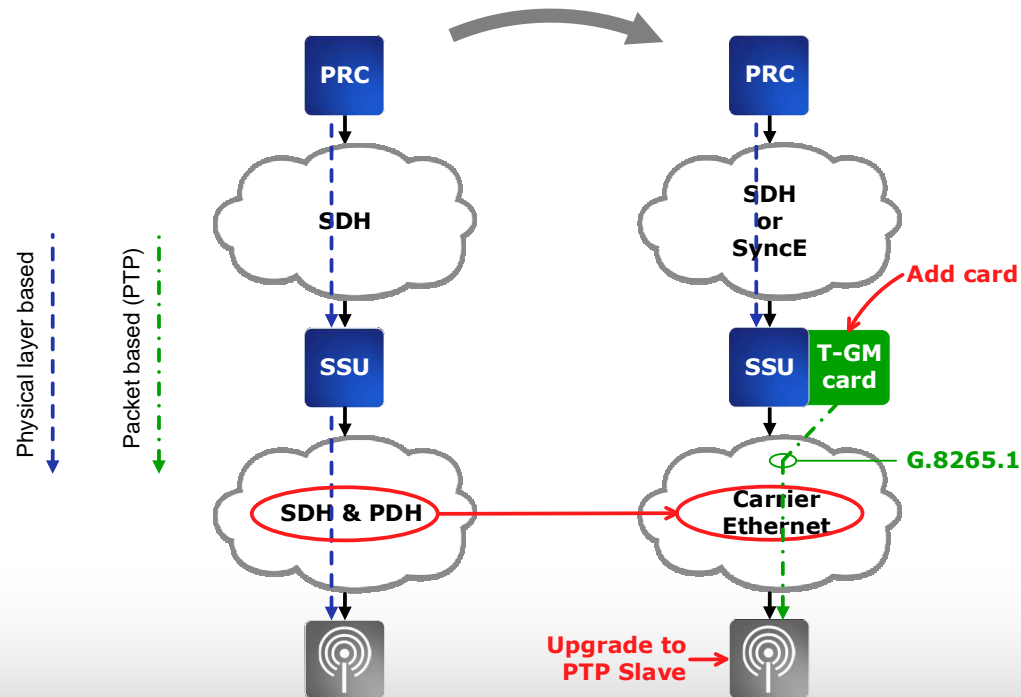
Leverage existing PRC and SSUs, just add cards to SSUs for phase

Evolution example 3a: SDH & PDH → G.8265.1 → G.8275.1



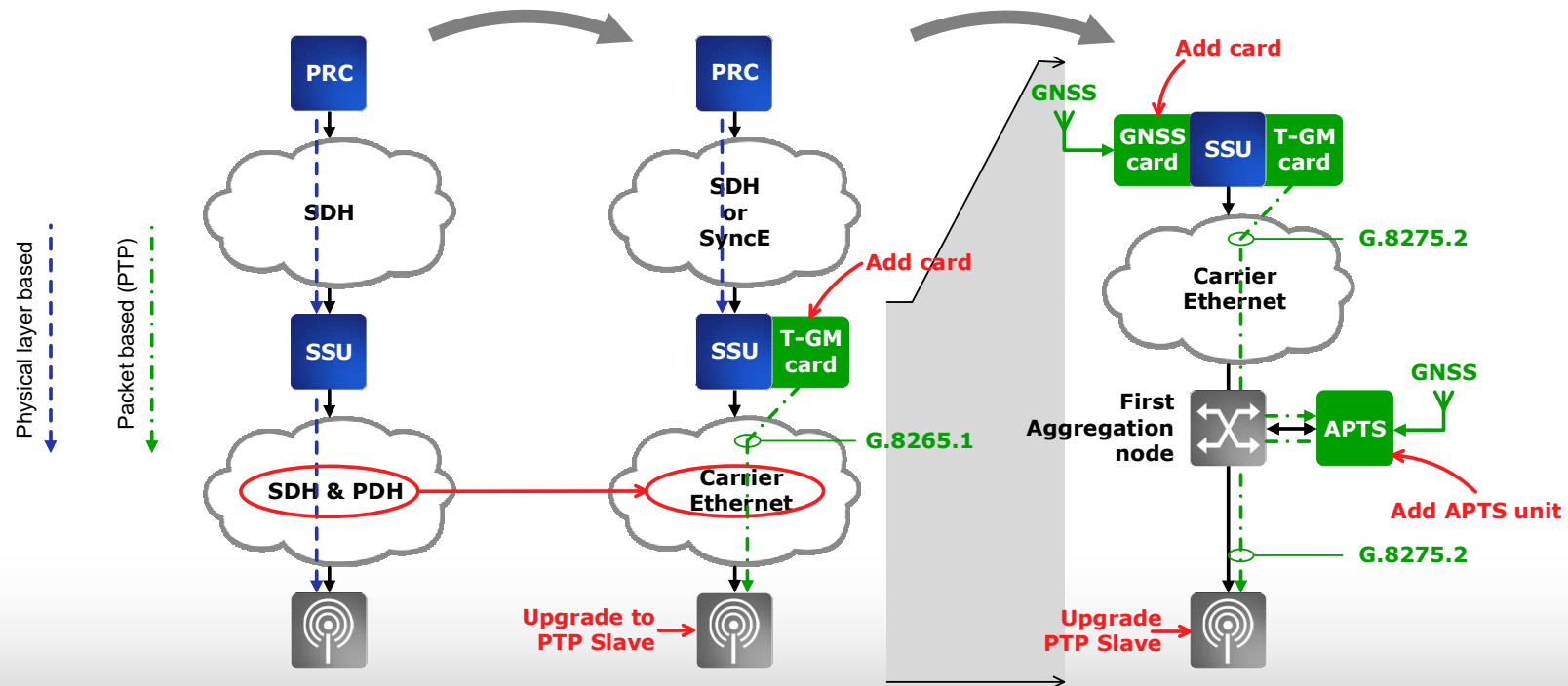
Leverage existing PRC and SSUs, just add cards to SSUs for phase

Evolution example 4a: SDH & PDH → G.8265.1 → G.8275.2



Add cards to SSUs and add small APTS units for phase

Evolution example 4a: SDH & PDH → G.8265.1 → G.8275.2



Add cards to SSUs and add small APTS units for phase

Conclusions



- Evolution is driven by changes in synchronization needs, network context and synchronization technologies
- There are many possible evolution scenarios
- Leveraging existing SSUs and PRCs is possible with many evolution scenarios
- Within these scenarios, evolution requires addition on T-GM cards in SSUs, and possibly addition of small APTS units
- Chosen evolution path has important impact on CAPEX
- Optimal planning of the evolution path is a must



Thank you

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