

Time sync standardization: The importance of defining "Network Limits"

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Contents



- The importance of defining network limits
- Network limits for full timing support: done?
- Limits for partial timing support: what are the challenges?
- Conclusions

Network Limits?



- ITU-T recc. G.8271.1 specifies
 - maximum network limits of phase and time error that shall not be exceeded
 - minimum equipment tolerance to phase and time error at phase and time synchronization interfaces.
- Why:
 - to ensure interoperability of equipment produced by different manufacturers and a satisfactory network performance
 - Operator perspective: Reference Network
 - Equipment perspective: NEs noise generation/tolerance

Time Sync Network Limits:

Q13/15 Recommendations

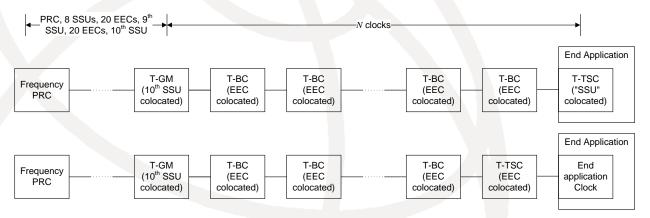
- ERICSSON
- Analysis of Time/phase synchronization in Q13/15:
 - G.8260 (definitions related to timing over packet networks)
 - G.827x series

	Frequency		Phase/Time	
General/Network Requirements	G.8261		G.8271	2015 ?
	G.8261.1	2013/14	G.8271.1,	G.8271.2
Architecture and Methods	G.8264		G.8275	
	G.8265			
PTP Profile	G.8265.1		G.8275.1,	G.8275.2
Clocks	G.8266		G.8272	
	G.8262		G.8273,.1,	.2,.3, 4
	G.8263			

Full Timing Support vs. Partial Timing Support



- Recommended architecture with «PTP support» in every node (currently BCs-based); N=10 or 20; different T-BC classes
 - Analysis similar to traditional «TDM» studies (PLL in every equipment, etc.)



- In order to address specific needs, and already deployed networks, «partial timing support» networks are being considered as well
 - ◆Nodes not supporting PTP in the sync distribution chain
 - Different issues in defining network limits, etc.
 - ◆PDV, Asymmetry created by traffic load, etc.
 - ◆Complex task. First step is the «Assisted Partial Timing support»; a second simplied scenario has also been proposed

G.8271.1: limits in full Timing support



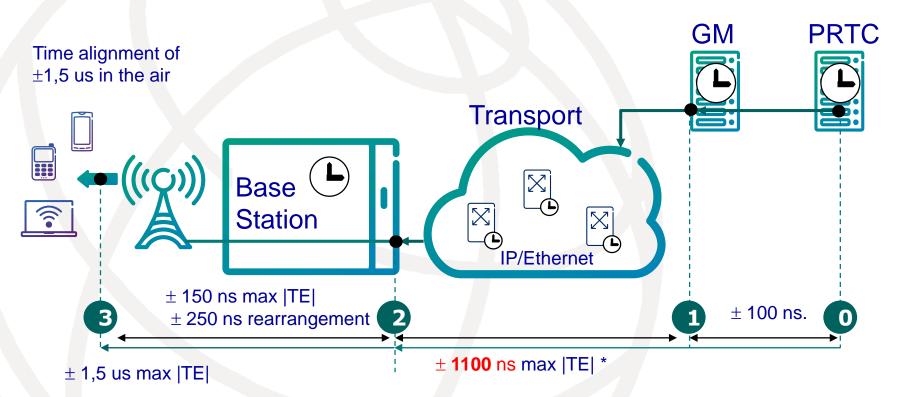
- Various parameters have been considered:
 - Contant vs. Dynamic TE
- max |TE| to limit constant error (actually including both dynamic and constant error)
 - Easy to compare with the 3GPP requirements: +/- 1.5 us
 - Budget for the End application and for failure conditions
- Dynamic part of the TE noise based on simulations analysis:
 - Ring rearrangements and combination of SyncE/PTP noise
 - MTIE mask defined (noise components < 0.1 Hz)</p>
 - High frequency noise (noise components > 0.1HZ)

Time sync Budgeting (max |TE|):

Main case



Rearrangements handled by the end application (e.g. Base Station)



*after low pass filter (0.1 Hz);

Max |TE|Time Error Budgeting

Examples



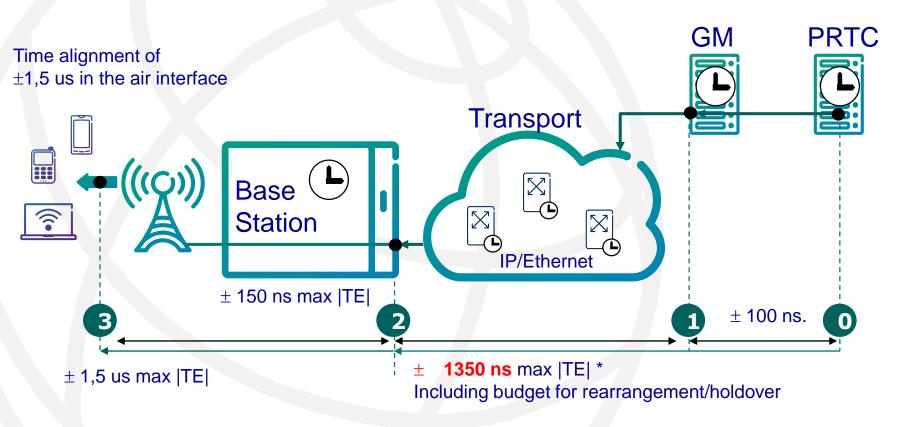
Budget Component	Failure scenario a)	Failure scenario b)	Long Holdover periods (e.g. 1 day)	
PRTC (ce _{ref})	100 ns	100 ns	100 ns	
Holdover and Rearrangements in the network (TE _{HO})	NA	400 ns	2400 ns	
Random and error due to synchronous Ethernet rearrangements (dTE')	200 ns	200 ns	200 ns	
Node Constant including	550 ns (Note 1)	550 ns (Note 1)	550 ns (Note 1)	
intrasite (ce_{ptp_clock})	420 ns (Note 2)	420 ns (Note 2)	420 ns (Note 2)	
Link Asymmetries	250 ns	100 ns	100 ns	
(ce_{link_asym}) $\sqrt{\text{Note 3}}$	380 ns	230 ns	230 ns	
Rearrangements and short Holdover in the End Application (TE _{REA})	250 ns	NA	NA	
End application (TE _{EA})	150 ns	150 ns	150 ns	
Total (TE _D)	1500 ns	1500 ns	3500 ns (Note 4)	

Max|TE|

Max |TE| Additional example: Rearrangements handled by the network



Base Station continuously locked to the incoming PTP reference

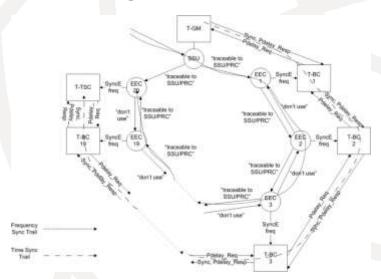


Dynamic Time Error:

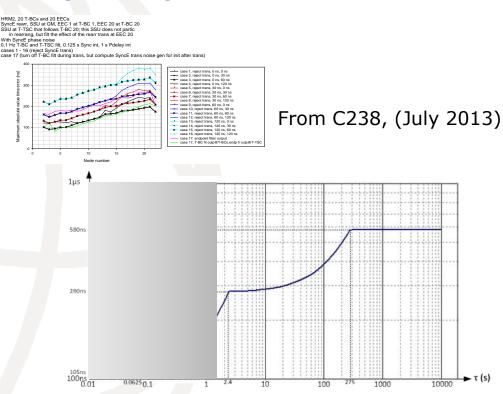
MTIE, TDEV, «Jitter»



- MTIE mask has been defined based on the worst case:
 - Congruent scenario , with SyncE ring rearrangements



From WD30, (Boulder, March 2012)



- This mask defines dynamic noise in the «time wander» region (< 0.1 Hz)</p>
- High frequency noise (> 0.1 Hz): < 200 ns p-t-p</p>

Completed?

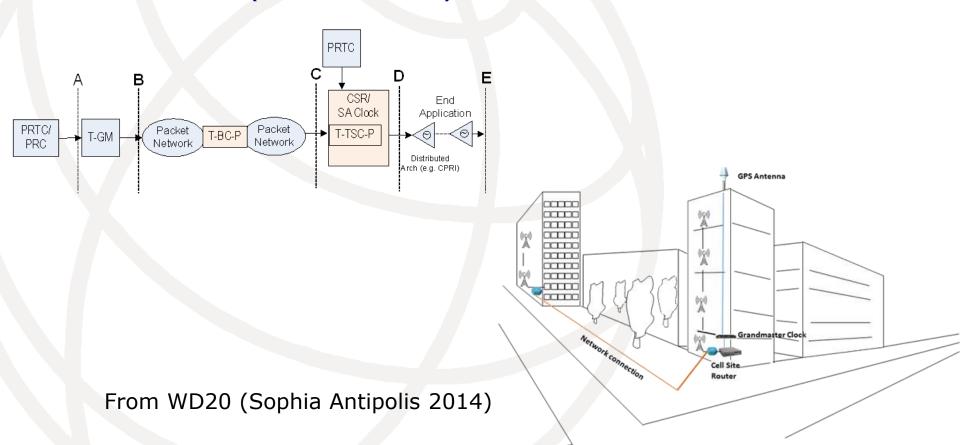


- TDEV ?
 - To verify if the T-BC spectral noise currently defined (TDEV <4 ns) is consistent with the overall network limits</p>
- Assumption based on SyncE support
 - Pros:
 - Stable frequency reference
 - Holdover capability
 - Cons
 - Noisy SyncE (in theory)
- Plan to also address PTP T-BC clock with no-SyncE assistance:
 - Is this use case relevant ?
 - Any difference from network limits perspective?
 - Max |TE| should be the same (to meet +/- 1.5 us)
 - Dynamic noise in principle could be different; but End application is not able to distinguish if PTP is carried in a SyncE or no-SyncE capable network: Same MTIE?

Partial Timing Support



- Two main scenarios as a first step
 - APTS (Assisted Partial Timing Support)
 - Pure PTS (for small cells)



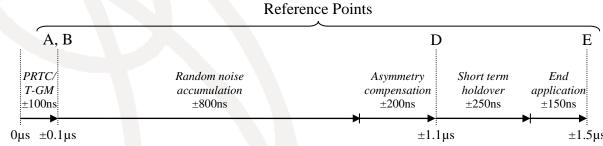
Limits for APTS



- Basic Approach:
 - Unknown HRM / no simulations required

Budget:

From WD14, (Dec 2013, Copenaghen)



- Frequency sync sufficient
 - 1-way or 2-way stability metrics
- FPP (floor packet percentage) too conservative.
 - General agreement to use a more accurate metric; current proposals:
 - «Min Err» (Peak to peak Average Time Error)
 - «pktFilteredMTIE »

Limits for PTS (Small cells)



- Still to be discussed. Some initial thoughts
- HRM may be defined (3 hops);
 - How to model a packet node? (same problem for 8265.1)
 - What Simulations ?
- Budget: no need to allocate 200 ns to GPS
 - 1 us?
- 2-way stability metrics is needed (time sync is necessary)
- Asymmetry is also important

Summary



- G.8271.1 finalized (almost)
 - Max |TE|, MTIE and "jitter" time sync limits
- What is missing?
 - TDEV , Pure PTP (is it relevant?)
- G.8271.1 provide the basis for other relevant recommendations
 - G.8272 PRTC), G.8273.2 (T-BC/T-TSC), G.8273.3 (T-TC)
- Ongoing study on partial timing support
 - APTS as first application
 - Simplified «PTS» for small cells applications as second step
 - More complex than full timing support?