



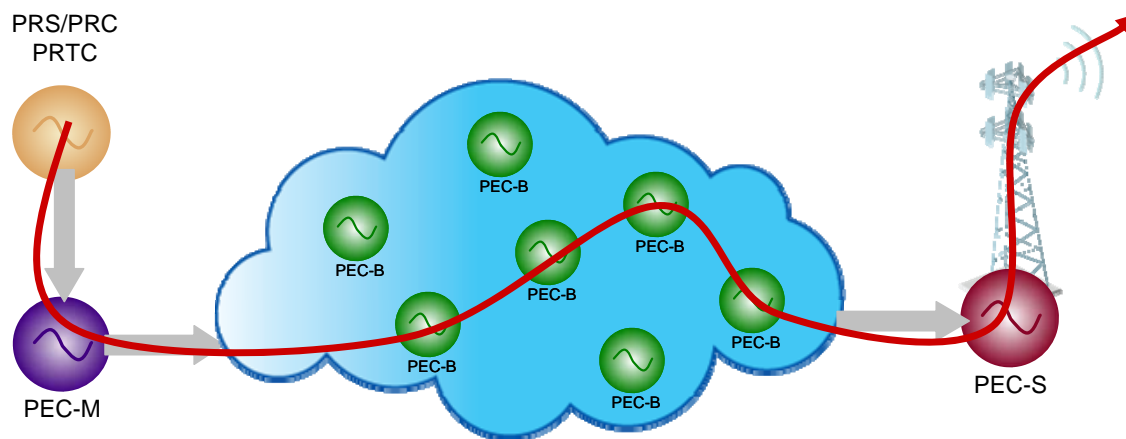
# Oscillator Impact on PDV and Design of Packet Equipment Clocks

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# Protocol Layer Synchronization

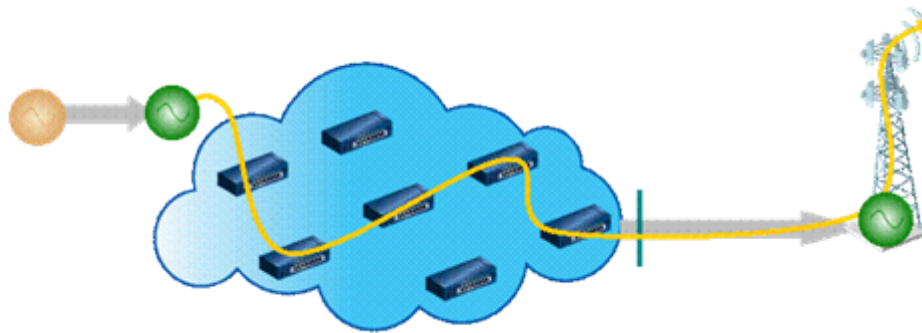
- When deployed and inter-connected within the packet network the packet equipment clocks will allow frequency, phase and time to be transferred over the packet network
- Different types of packet equipment clocks (PEC)
  - PEC-M the input is physical timing and the output is packet timing signal
  - PEC-B the input is a packet timing signal and the output is a packet timing signal
  - PEC-S the input is a packet timing signal and the output is a physical timing signal



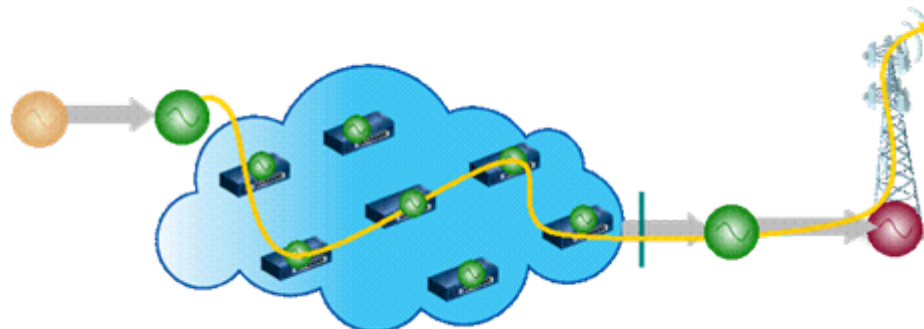
# Frequency & Time Transfer over PSN

- **Two approaches**

- A PSN may be inserted between the server and client, that is not aware of protocol layer synchronization packets (e.g. IEEE 1588-2008)



- The PSN has ‘on-path support’ where each switch / router is aware of protocol layer synchronization packets (e.g. IEEE 1588-2008)

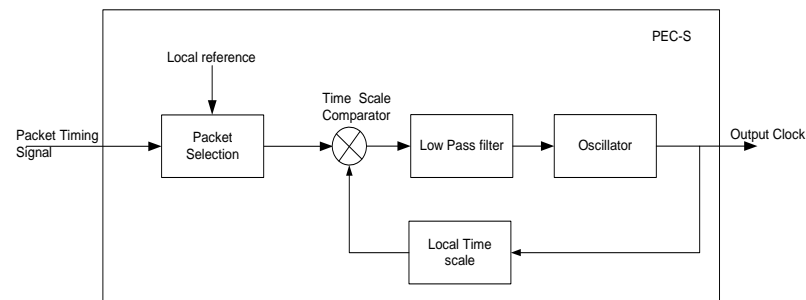




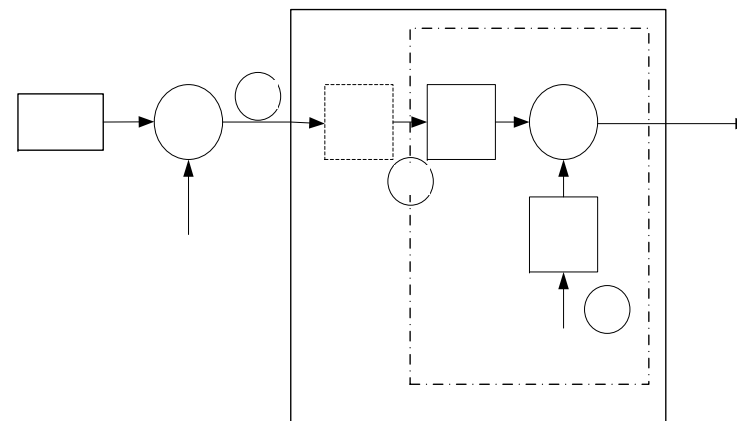
## PEC Model & Generic Requirements

# Protocol Layer EC Functional Model

- ITU-T G.8263 (draft) Annex includes a functional model of a PEC-S packet-based clock
- PEC differs from traditional EC with introduction of a packet selection block has been included



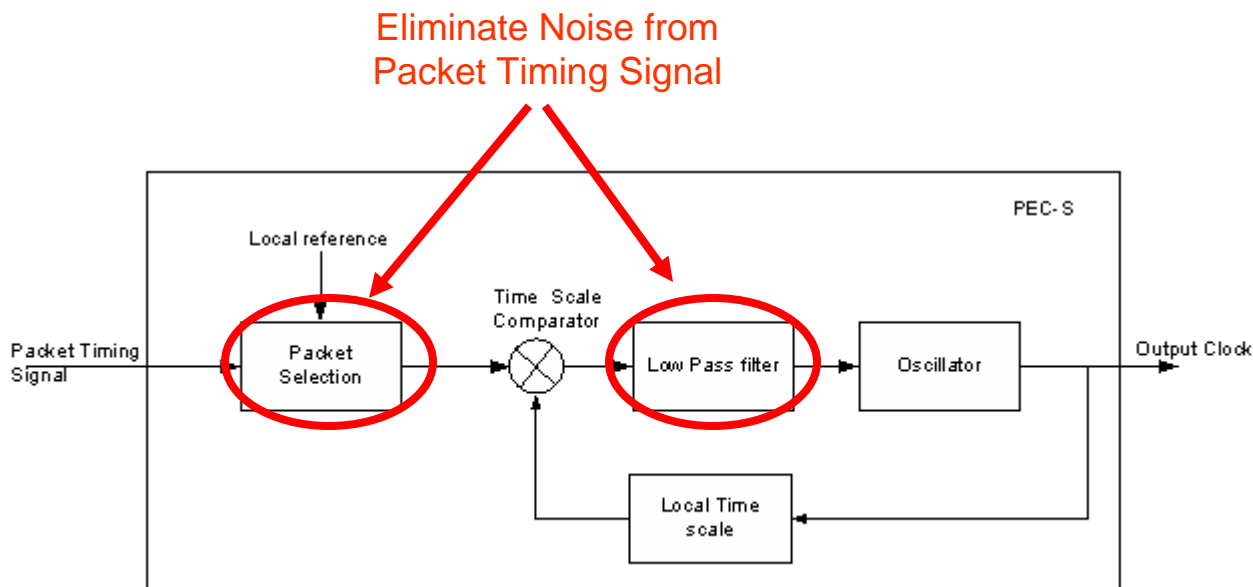
- The PLL filters the network wander with a low pass filter
- This means the PLL acts as a high pass filter for the local XO





# PEC-S Functional Model: Packet Selection & Low Pass Filter

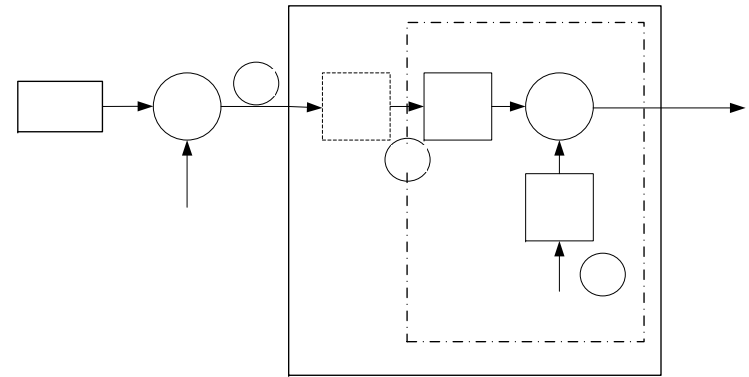
- Goal of the packet selection block is to select from all the input packets to the packet equipment clock a certain subset that are the least affected by the packet switched network
- These packets would thus best reflect the timing signal at the transmitter
- Both the packet selection block and the low pass filter function to remove noise from the packet timing signal to faithfully re-create the timing source
- The 'cleaned' timing signal can then be used to discipline the local oscillator



# Equipment Clock Specifications

- **Definition of EC**

- Jitter & Wander Generation
- Jitter & Wander Transfer
- Jitter & Wander Tolerance
- Holdover
- Transients
- Freerun



Packet EC Model

- **Oscillator** dominant factor in meeting parts of the specification

- **Wander Generation** (both MTIE & TDEV)
- **Holdover Stability** (both constant & variable temperature)
- **Freerun Accuracy**

# Oscillator-Dependent EC Characteristics

- **Wander Generation**

- The amount of wander generated by the EC when locked to an ideal reference
- Oscillator noise measured in the **time domain** using MTIE & TDEV metrics

- **Holdover Stability**

- The stability of an EC when after losing lock to its input reference
- Oscillator drift due to ageing, temperature, voltage and other effects measured in the **frequency domain**

- **Freerun Accuracy**

- The accuracy of an EC without using an input reference
- Oscillator error due to all error sources in the **frequency domain**



# Example: Oscillator Requirements for Stratum 3E

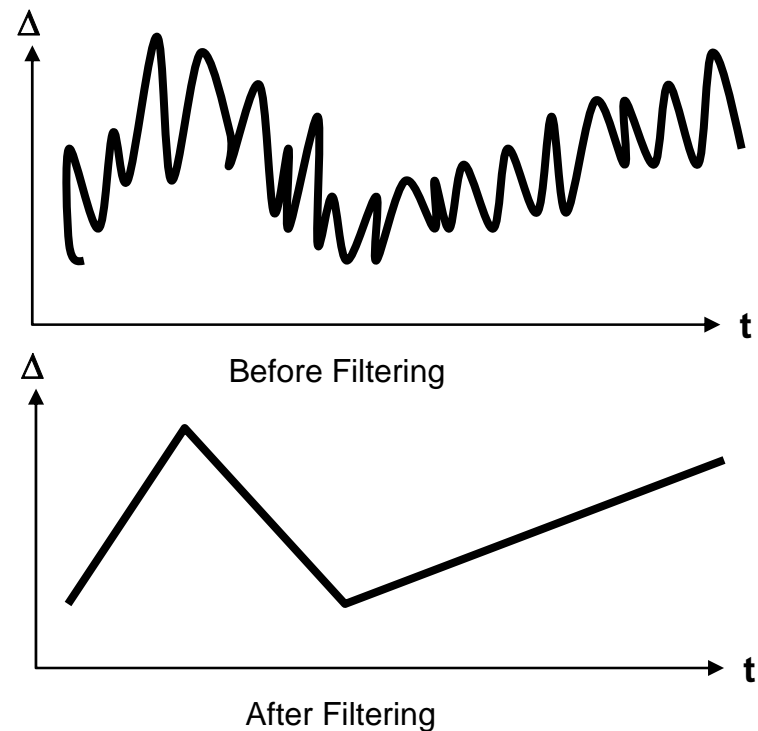
- Looking at Stratum 3E EC, with a focus on the oscillator, yields the following requirements to be met by the oscillator specification
- Other ECs (Stratum 3, SMC, etc.) would have similar requirements
- Requirements
  - Free-run Frequency Accuracy
    - $\pm 4.6$  ppm
  - Wander Generation
    - MTIE & TDEV masks specified in ITU-T G.812 Type III & Telcordia GR-1244-CORE Stratum 3E, using 1 MHz clock bandwidth
  - Holdover Stability
    - $\pm 1$  ppb/day at constant temperature ( $1.16 \times 10^{-5}$  ns/s<sup>2</sup>)
    - 10 ppb over temperature range



## Design Considerations of Packet Equipment Clock

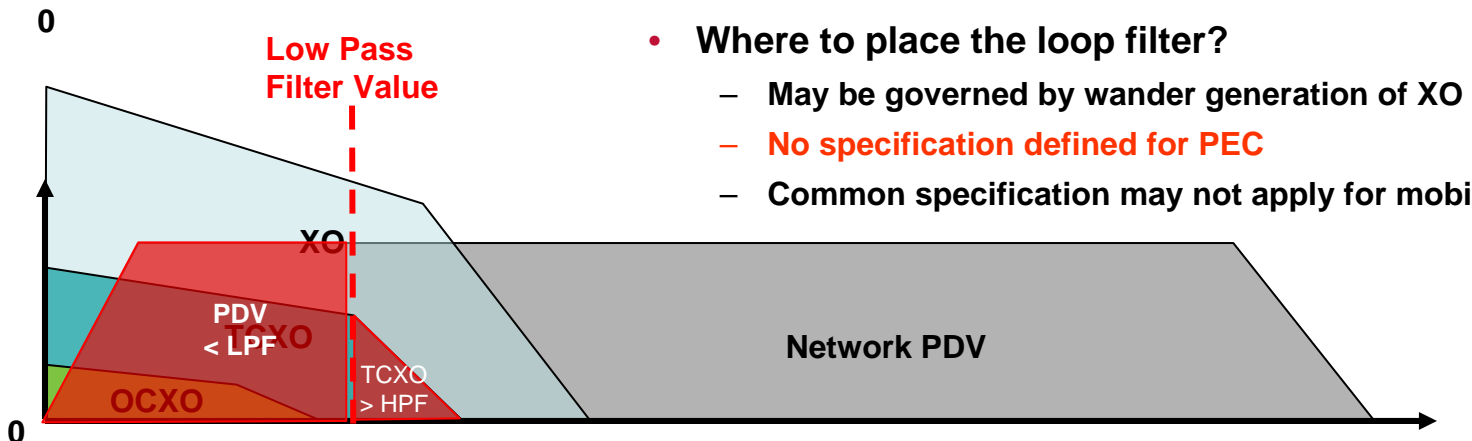
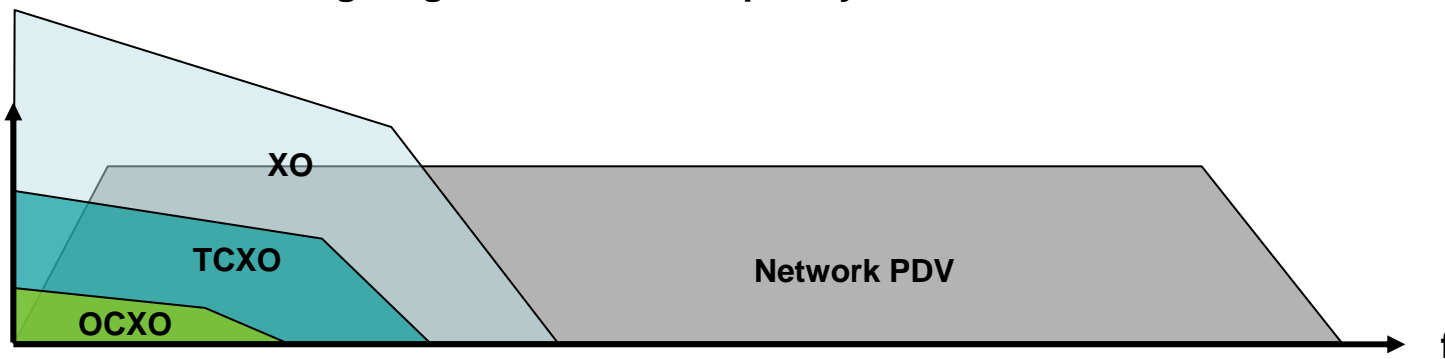
# PEC Design Considerations

- Trade-off between PDV noise (LPF) and XO noise (HPF)
- Effects of XO on packet selection
- Possible PEC characteristics & XO requirements



# Trade-off Between PDV and XO

- PDV and XO noise can be shown on a frequency spectrum plot
- Network PDV has wide frequency spectrum
  - Ramp test case has 12 uHz fundamental frequency
  - On/Off test case has 139 uHz fundamental frequency
- XO has increasing magnitude at low frequency

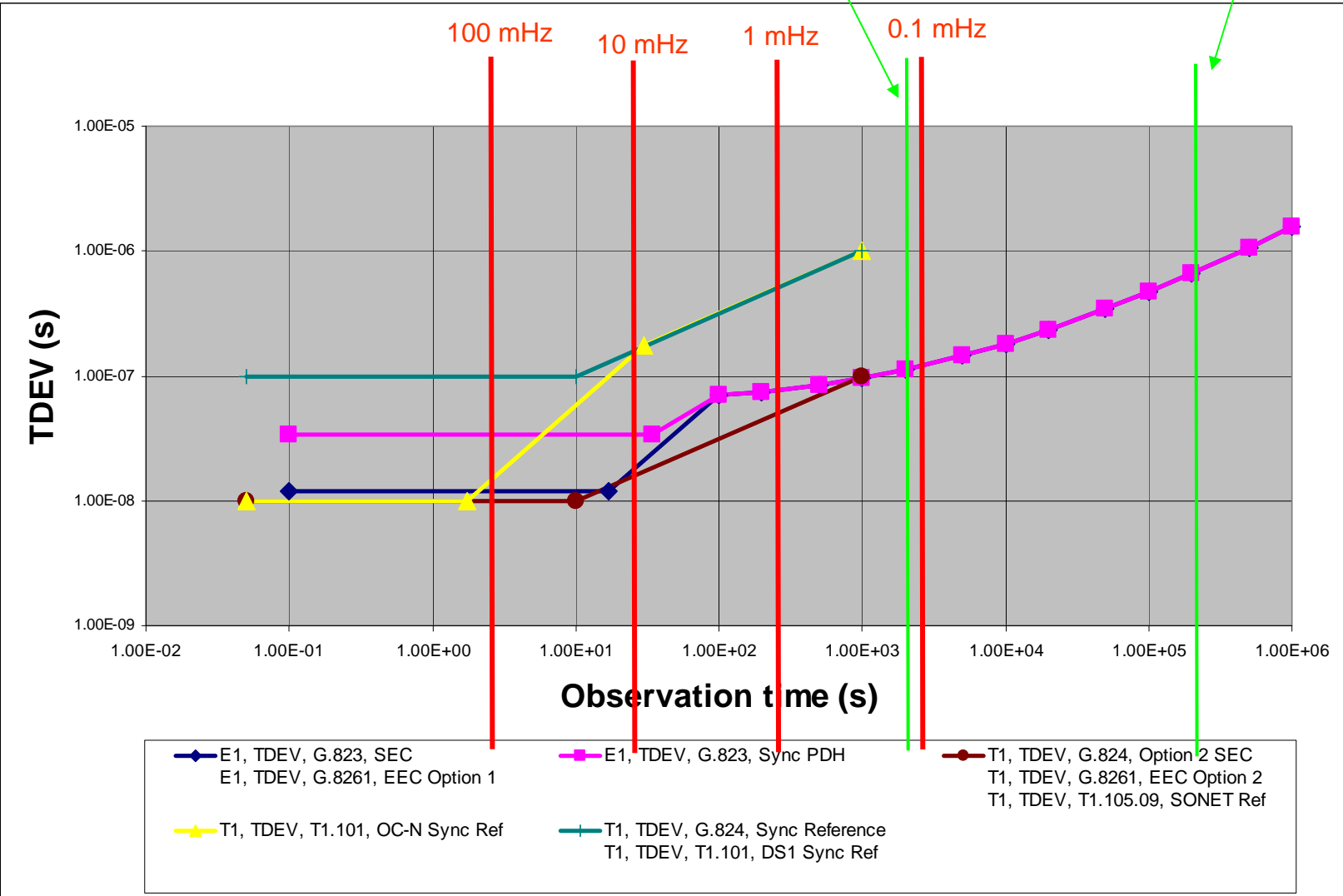


- Where to place the loop filter?
  - May be governed by wander generation of XO
  - No specification defined for PEC
  - Common specification may not apply for mobile backhaul

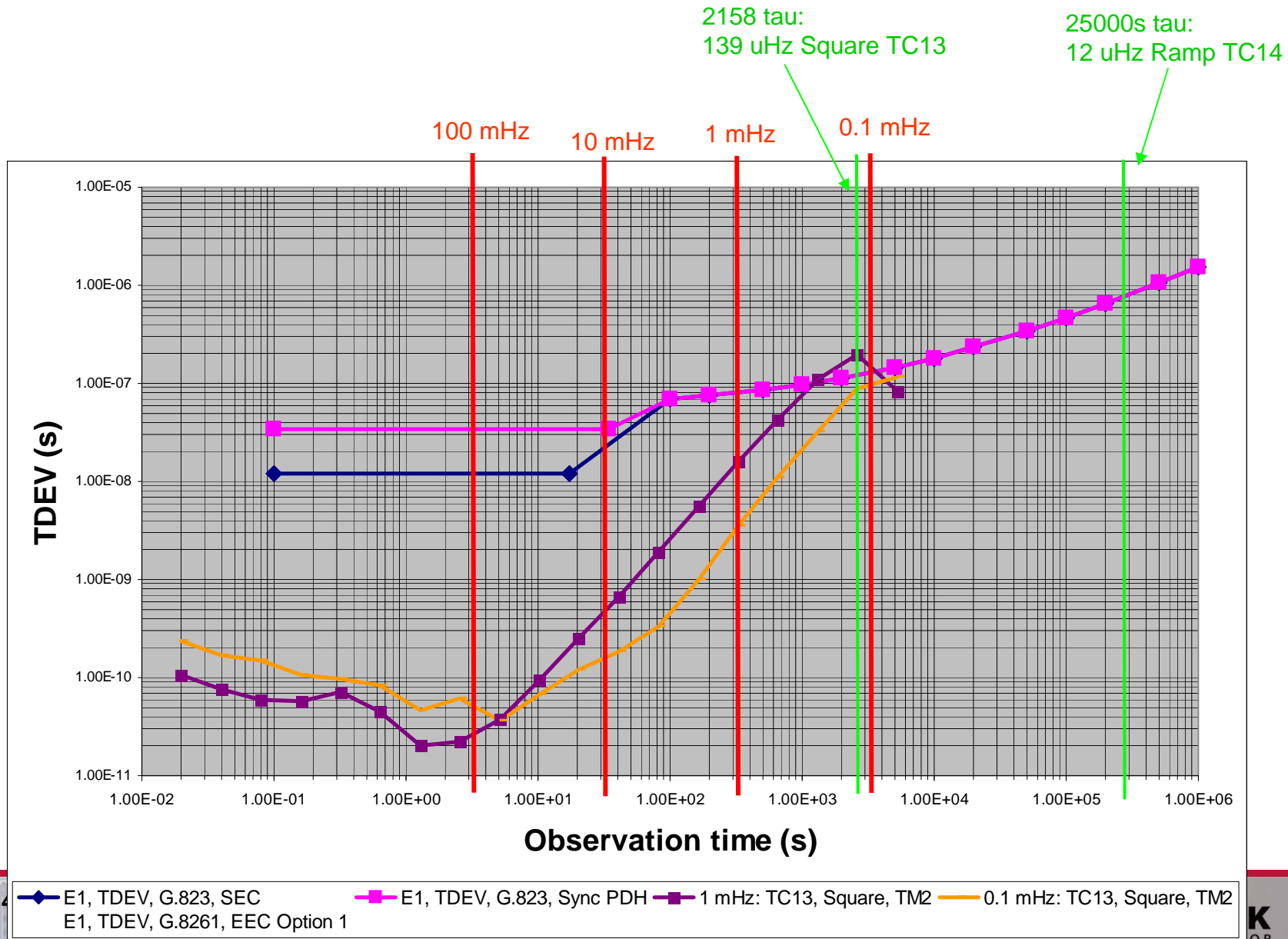
# Ramp (TC13) and Square (TC14) Fundamental Frequency

2158 tau:  
139 uHz Square TC13

25000s tau:  
12 uHz Ramp TC14

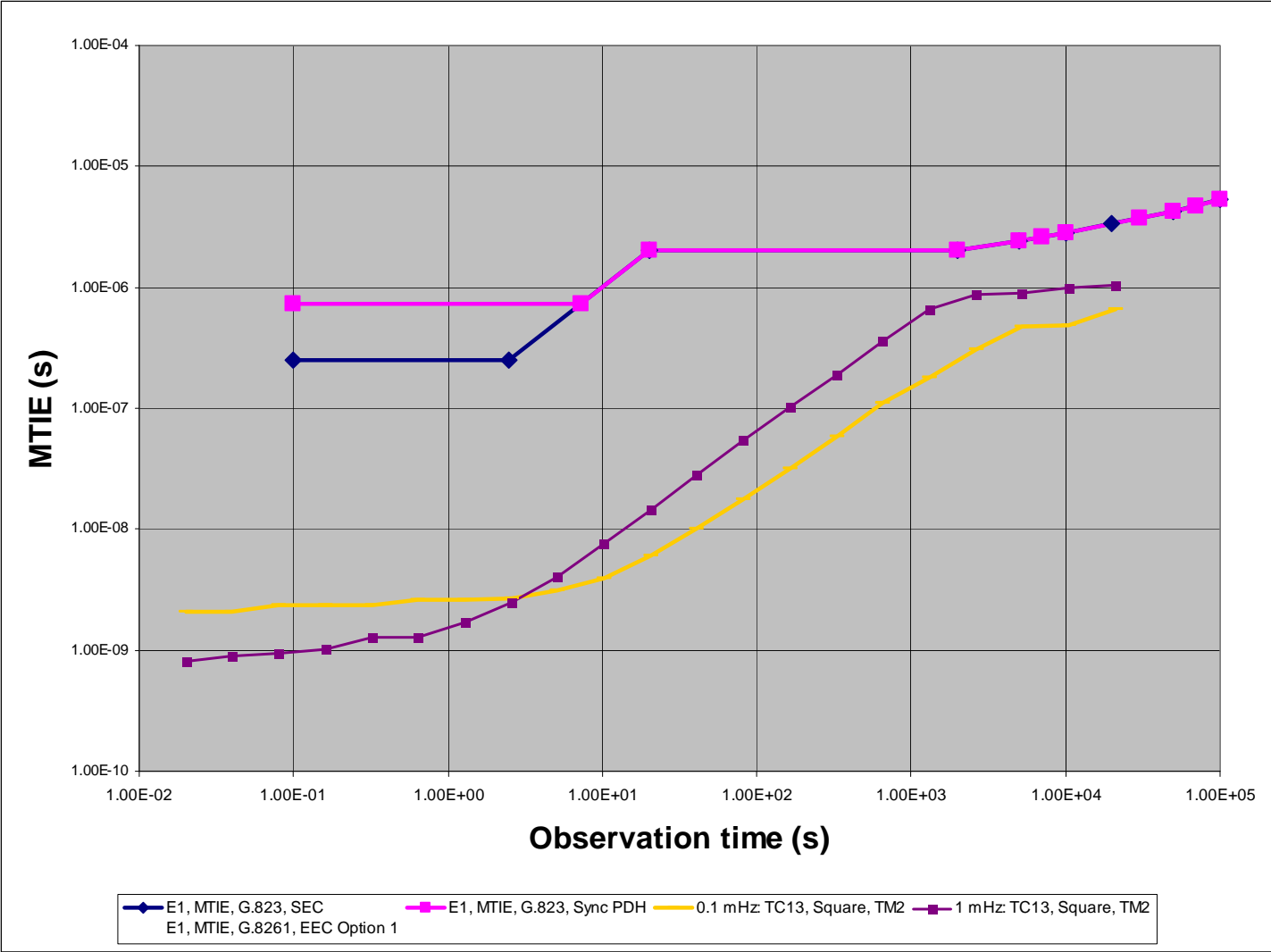


# Ramp (TC13) TDEV





# Ramp (TC13) MTIE

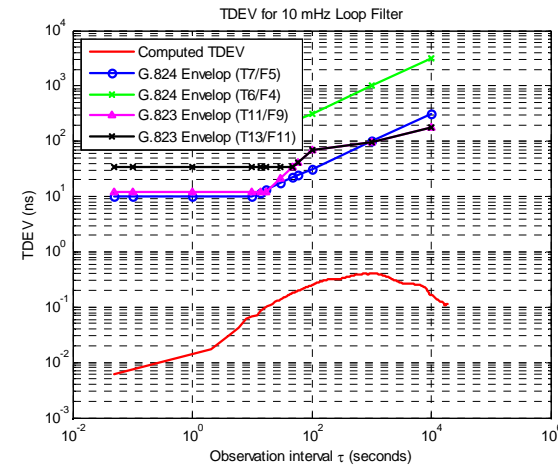
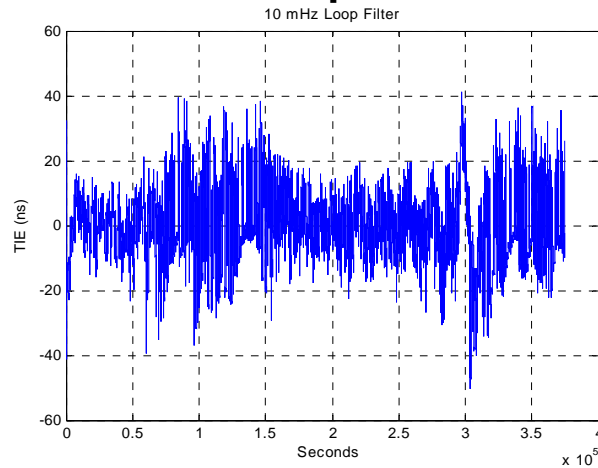




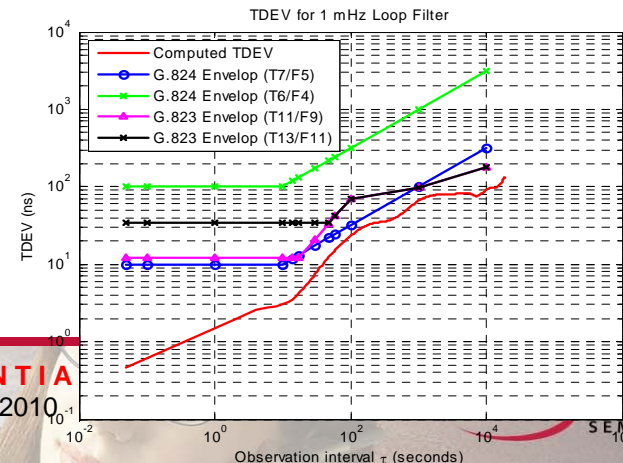
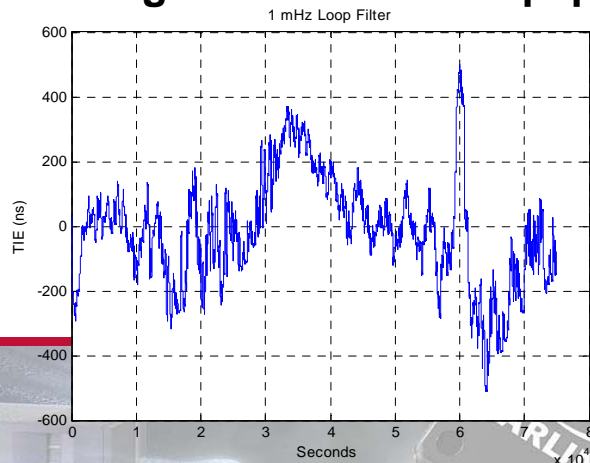
# Relationship between PDV, XO and Clock Bandwidth

# Wander Generation vs. Clock Bandwidth

- With a 10 MHz loop filter this oscillator has a low TIE and TDEV noise



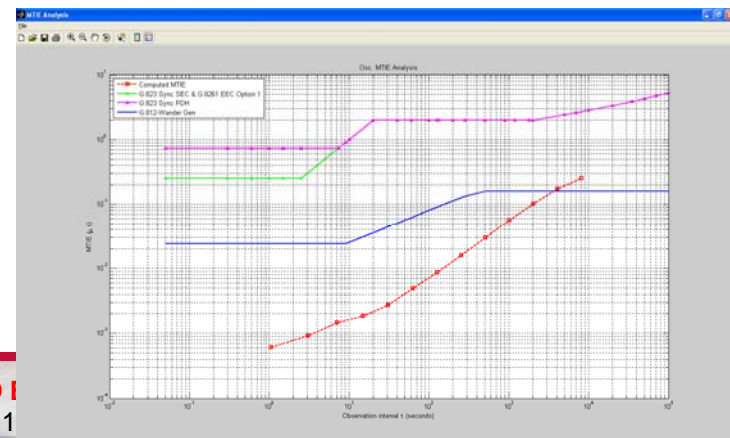
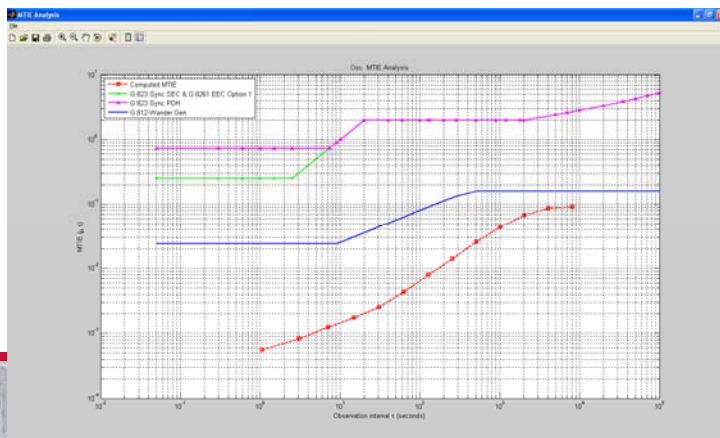
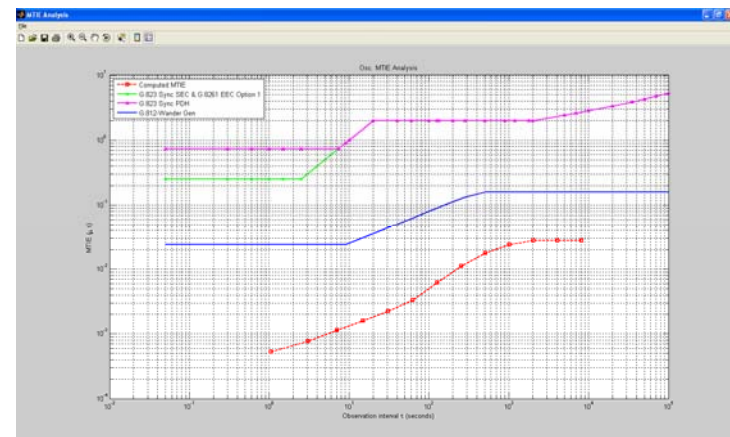
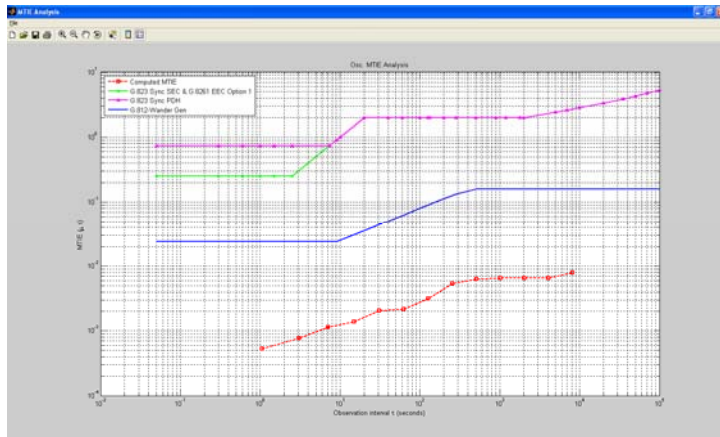
- With a 1 MHz loop filter there is significantly MORE noise contributed by the oscillator  $\rightarrow$  A lower the loop filter will filter LESS oscillator noise
- Cannot keep lowering the loop filter to be more robust against PDV without increasing the cost of the equipment!



# Wander Generation vs. Clock Bandwidth

- **Wander Generation MTIE**

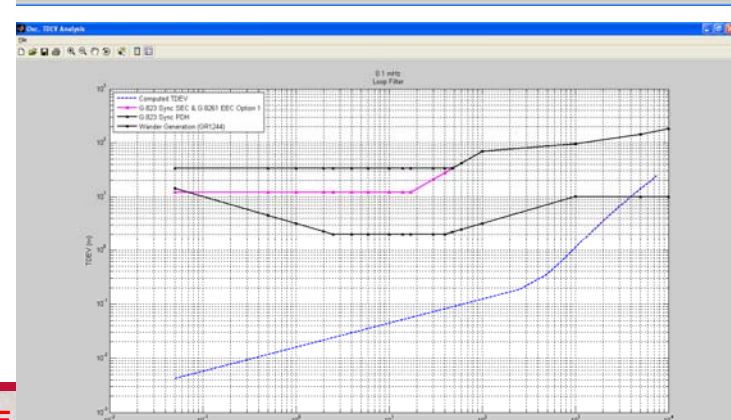
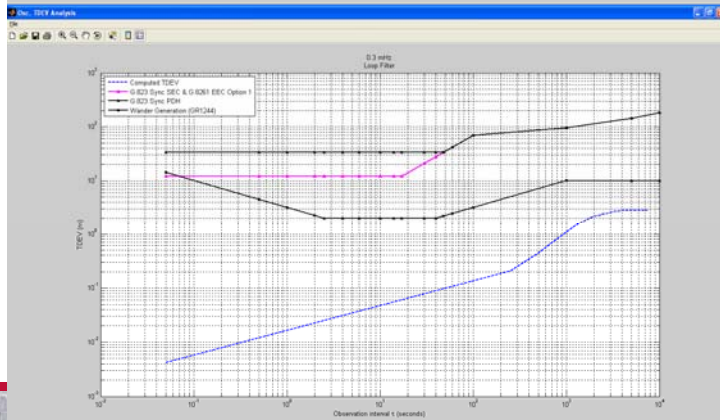
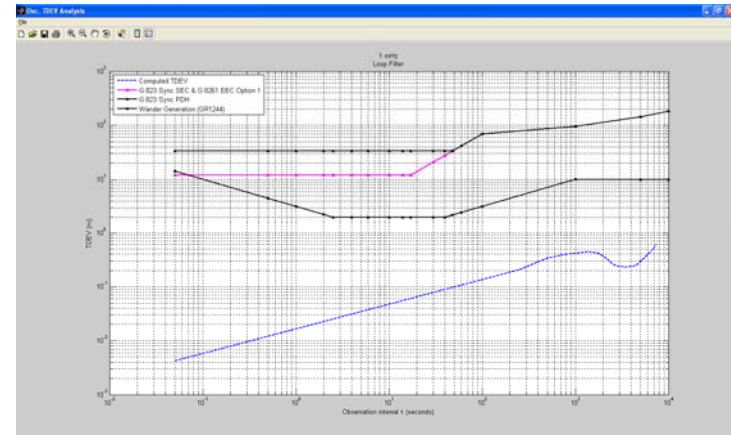
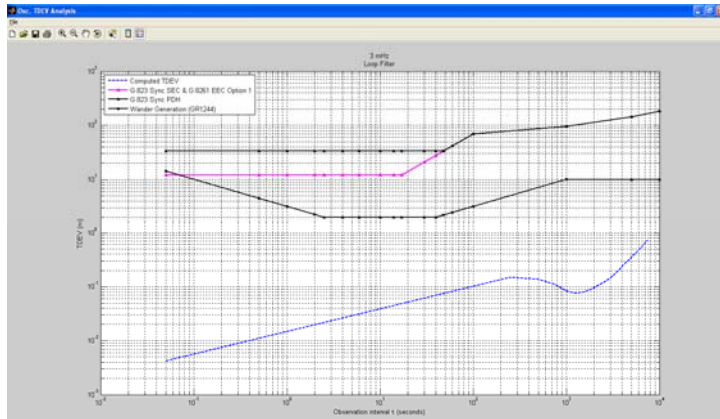
- 3 mHz, 1 mHz, 0.3 mHz & 0.1 mHz clock bandwidths
- 1 mHz → 0.1 mHz results in 10x more wander @ 8000 s



# Wander Generation vs. Clock Bandwidth

- **Wander Generation TDEV**

- 3 mHz, 1 mHz, 0.3 mHz & 0.1 mHz clock bandwidths
- 1 mHz  $\rightarrow$  0.1 mHz results in  $>4x$  more wander @ 1000 s





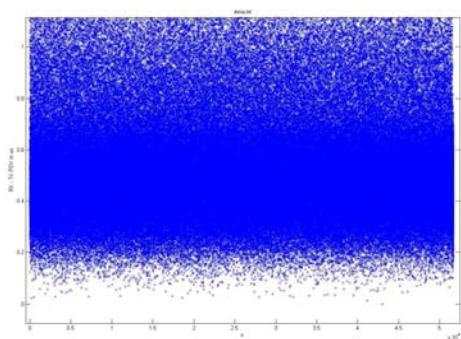


## Oscillator Selection Impact on Packet Selection



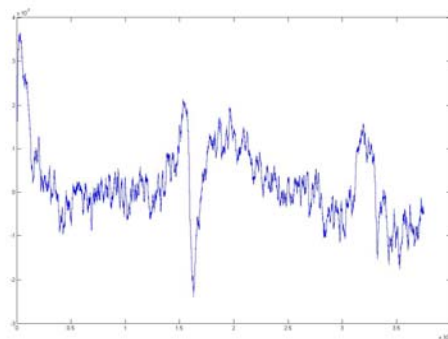
# Packet Selection vs. Oscillator

- **‘Cleaned’ packet timing signal used to discipline local oscillator**
- **Will the oscillator movement impact on the packet selection to reduce estimated performance**
  - **If there was originally a stable floor delay, how does it appear to move based on a non-ideal local oscillator?**
  - **What is inter-packet gap between selected packets and how should this be adjusted to match the non-ideal local oscillator?**



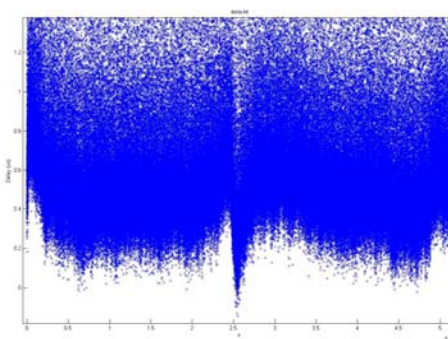
Packet Delay  
(Zoom)

+



Oscillator

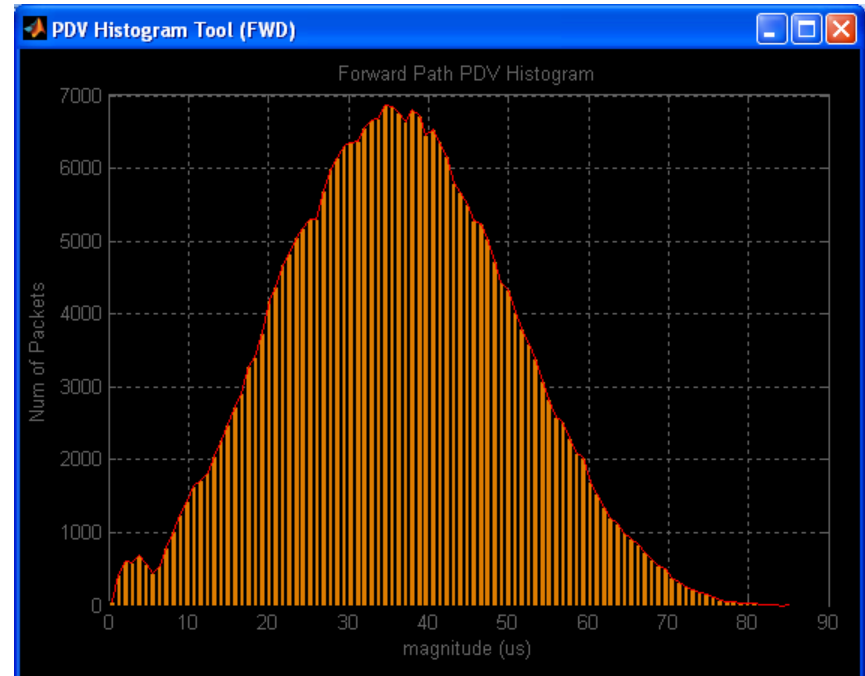
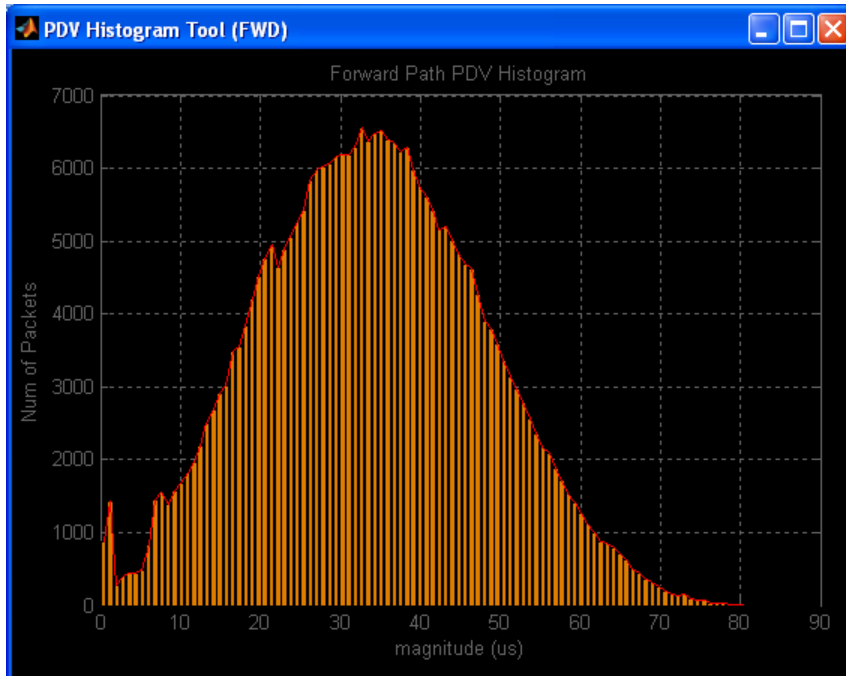
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Observed Packet Delay  
(Zoom)

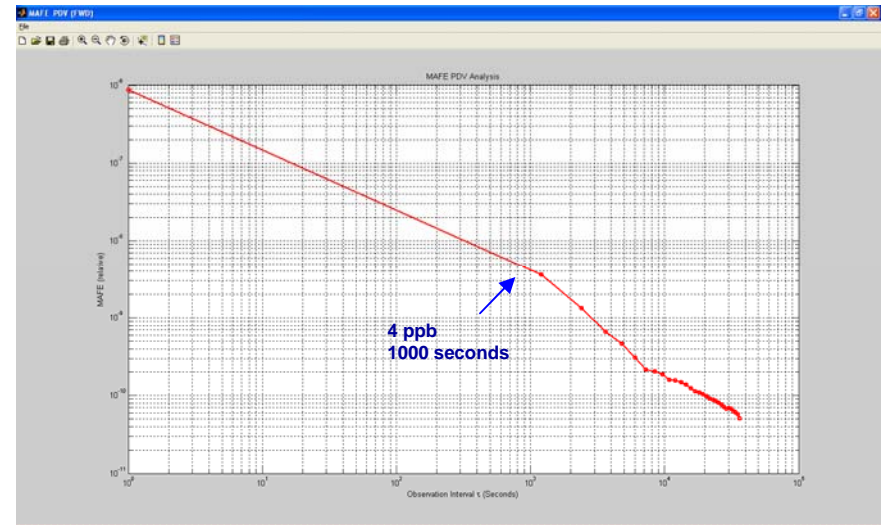
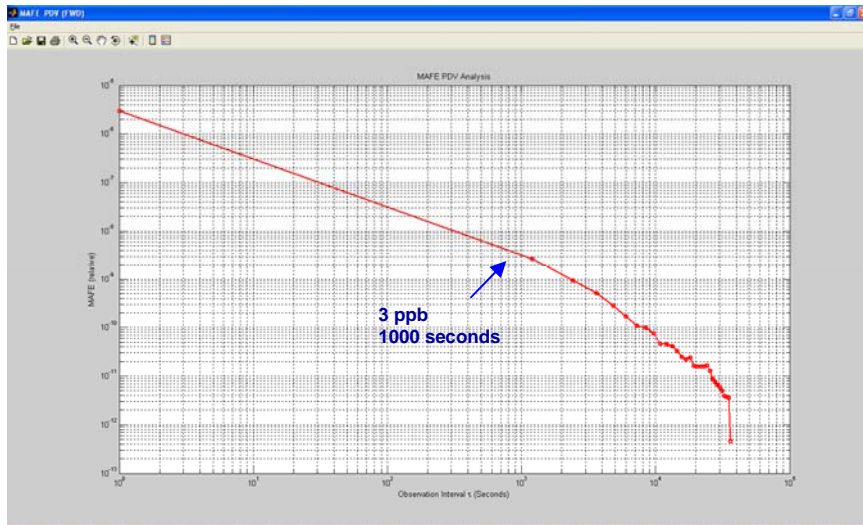
# Packet Selection vs. Oscillator: Histogram

- Two Oscillators
- Same Clock Bandwidth, Packet Selection, PDV
- Observation: FWPR is reduced



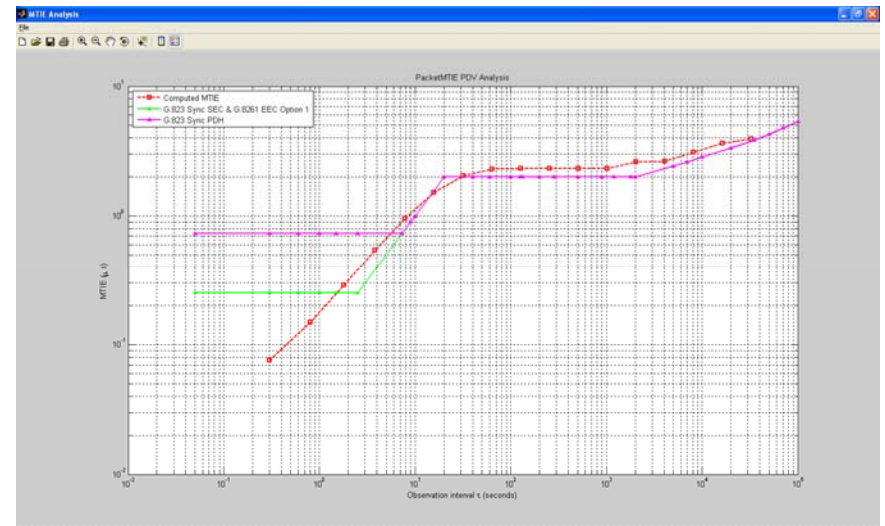
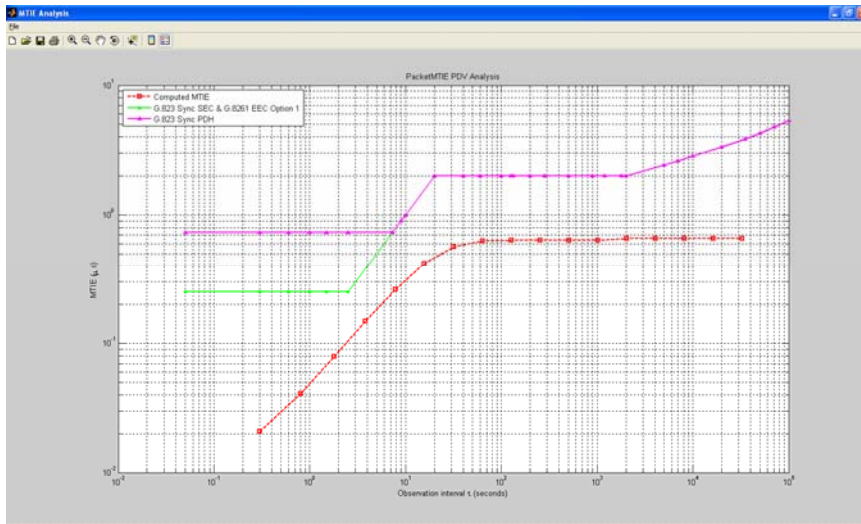
# Packet Selection vs. Oscillator: MAFE

- Two Oscillators
- Same Clock Bandwidth, Packet Selection, PDV
- Observation: Frequency accuracy not greatly impacted for typical mobile backhaul application



# Packet Selection vs. Oscillator: Packet Timing Signal MTIE

- Two Oscillators
- Same Clock Bandwidth, Packet Selection, PDV
- Observation: MTIE substantially impacted relative to synchronization performance requirements



# Packet Selection vs. Oscillator & Clock Bandwidth

- **Summary**

- **XO directly impacts wander generation conformance, a parameter defined in the time domain**
  - Absence of time domain characterization in XO makes component selection difficult
- **Time domain is significantly impacted by oscillator selection vs. packet selection & clock bandwidth**
  - Lack of standard for PEC results in freedom to optimize clock bandwidth based on custom design choices
- **Frequency domain performance is less impacted by oscillator selection vs. packet selection & clock bandwidth**
  - Specifically the mobile backhaul application (< 50 ppb accuracy)
  - Target application is very forgiving of XO selection
- **Lowest hanging fruit**
  - PEC for applications requiring only frequency accuracy, such as mobile basestation, are easier to design based on traditional XO characterization information





Thank-you for Your  
Time & Attention

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